



# Creating A Single Global Electronic Market

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5	OASIS/ebXML Registry Information Model v2.010
6	<b>Bug Fixes To Approved OASIS Standard</b>
7	OASIS/ebXML Registry Technical Committee
8	MayApril 2002
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10	1 Status of this Document
11	
12 13	Distribution of this document is unlimited.
14	This version:
15 16	http://www.oasis-open.org/committees/regrep/documents/2.01/specs/ebRIM.pdf
17	Latest version:
18 19	http://www.oasis-open.org/committees/regrep/documents/2.01/specs/ebRIM.pdf
20	

# 20 2 OASIS/ebXML Registry Technical Committee

- 21 Prior to being approved as an OASIS Standard, this document, in its current
- 22 form, was an approved Committee Specification of the OASIS ebXML Registry
- 23 Technical Committee. It builds upon version 1.0 which was approved by the
- 24 OASIS/ebXML Registry Technical Committee as a DRAFT Specification of the
- 25 TCThis document has no standing and currently represents works-in-progress of
- 26 the OASIS ebXML Registry TC. A future version of this document will be finalized
- and approved by the Registry TC as version 2.1.

28 29

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## 470 **3 Introduction**

## 471 **3.1 Summary of Contents of Document**

472 This document specifies the information model for the ebXML *Registry*.

473

- 474 A separate document, ebXML Registry Services Specification [ebRS], describes
- 475 how to build *Registry Services* that provide access to the information content in
- 476 the ebXML *Registry*.

# 477 3.2 General Conventions

478 The following conventions are used throughout this document:

479

UML diagrams are used as a way to concisely describe concepts. They are not intended to convey any specific *Implementation* or methodology requirements.

482

The term *"repository item"* is used to refer to an object that has resides in a repository for storage and safekeeping (e.g., an XML document or a DTD). Every repository item is described in the Registry by a RegistryObject instance.

486 487

The term "RegistryEntry" is used to refer to an object that provides metadata about a repository item.

489

488

The information model does not deal with the actual content of the repository. All Elements of the information model represent metadata about the content and not the content itself.

493

494 Capitalized Italic words are defined in the ebXML Glossary.

495

- The keywords MUST, MUST NOT, REQUIRED, SHALL, SHALL NOT, SHOULD, SHOULD NOT, RECOMMENDED, MAY, and OPTIONAL, when they appear in
- 498 this document, are to be interpreted as described in RFC 2119 [Bra97].

499

- Software practitioners MAY use this document in combination with other ebXML specification documents when creating ebXML compliant software.
- 502 3.2.1 Naming Conventions

503

In order to enforce a consistent capitalization and naming convention in this document, "Upper Camel Case" (*UCC*) and "Lower Camel Case" (*LCC*)

Capitalization styles are used in the following conventions:

- Element name is in UCC convention (example: <UpperCamelCaseElement/>)
- 509 o Attribute name is in *LCC* convention

510		(example: <uppercamelcaseelement< th=""></uppercamelcaseelement<>
511		lowerCamelCaseAttribute="whatEver"/>)
512 513	0	Class, Interface names use UCC convention (examples: ClassificationNode, Versionable)
514	0	Method name uses LCC convention
515	U	(example: getName(), setName()).
516		(example: getrame(), setrame()).
517	Also, (	Capitalized Italics words are defined in the ebXML Glossary [ebGLOSS].
518	3.3	Audience
519 520		rget audience for this specification is the community of software pers who are:
521	0	Implementers of ebXML Registry Services
522	0	Implementers of ebXML Registry Clients
523	3.4 F	Related Documents
524	The fo	llowing specifications provide some background and related information to
525	the rea	ader:
526		
527	a)	ebXML Registry Services Specification [ebRS] - defines the actual
528		Registry Services based on this information model
529 520	D)	ebXML Collaboration-Protocol Profile and Agreement Specification
530 531		[ebCPP] - defines how profiles can be defined for a <i>Party</i> and how two <i>Parties</i> ' profiles may be used to define a <i>Party</i> agreement
532		railles profiles may be used to define a raity agreement
533	4 D	esign Objectives
534	4.1 (	Goals
535		pals of this version of the specification are to:
	J	·
536 537	0	Communicate what information is in the <i>Registry</i> and how that information is organized
538 539	0	Leverage as much as possible the work done in the $\it OASIS$ [OAS] and the $\it ISO$ 11179 [ISO] Registry models
540	0	Align with relevant works within other ebXML working groups
541	0	Be able to evolve to support future ebXML Registry requirements
542 543	0	Be compatible with other ebXML specifications

# 544 **5 System Overview**

# 5.1 Role of ebXML Registry

546

545

- 547 The *Registry* provides a stable store where information submitted by a
- 548 Submitting Organization is made persistent. Such information is used to facilitate
- 649 ebXML-based *Business* to *Business* (B2B) partnerships and transactions.
- Submitted content may be *XML* schema and documents, process descriptions,
- ebXML Core Components, context descriptions, UML models, information about
- parties and even software components.

# 553 **5.2 Registry Services**

- A set of Registry Services that provide access to Registry content to clients of the
- 555 Registry is defined in the ebXML Registry Services Specification [ebRS]. This
- document does not provide details on these services but may occasionally refer
- 557 to them.

# 558 5.3 What the Registry Information Model Does

- The Registry Information Model provides a blueprint or high-level schema for the
- 600 ebXML Registry. Its primary value is for implementers of ebXML Registries. It
- provides these implementers with information on the type of metadata that is
- stored in the *Registry* as well as the relationships among metadata *Classes*.
- 563 The Registry information model:
- 564 o Defines what types of objects are stored in the Registry
- o Defines how stored objects are organized in the *Registry*

566

567

# 5.4 How the Registry Information Model Works

- Implementers of the ebXML Registry MAY use the information model to
- determine which Classes to include in their Registry Implementation and what
- attributes and methods these *Classes* may have. They MAY also use it to
- 571 determine what sort of database schema their *Registry Implementation* may
- 572 need.

574 575

573

- [Note] The information model is meant to be illustrative and does not prescribe any
- 575 specific Implementation choices. 576

# 577 5.5 Where the Registry Information Model May Be Implemented

- The Registry Information Model MAY be implemented within an ebXML *Registry*
- in the form of a relational database schema, object database schema or some

580 581	within a Registry Implementation.
582	5.6 Conformance to an ebXML Registry
583 584 585	If an <i>Implementation</i> claims <i>Conformance</i> to this specification then it supports all required information model <i>Classes</i> and interfaces, their attributes and their semantic definitions that are visible through the ebXML <i>Registry Services</i> .
586	6 Registry Information Model: High Level Public View
587 588 589	This section provides a high level public view of the most visible objects in the Registry.
590 591	Figure 1 Figure 1 shows the high level public view of the objects in the <i>Registry</i> and their relationships as a <i>UML Class Diagram</i> . It does not show <i>Inheritance</i> ,
592	Class attributes or Class methods.
593 594 595	The reader is again reminded that the information model is not modeling actual repository items.

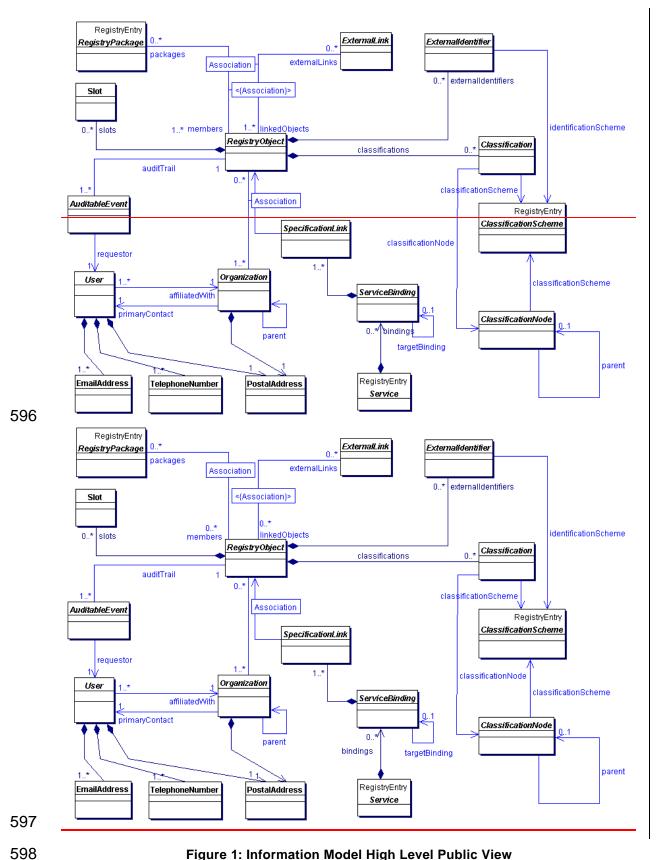


Figure 1: Information Model High Level Public View

OASIS/ebXML Registry Information Model

# 599 **6.1 RegistryObject**

- The RegistryObject class is an abstract base class used by most classes in the
- 601 model. It provides minimal metadata for registry objects. It also provides methods
- for accessing related objects that provide additional dynamic metadata for the
- 603 registry object.

### 604 **6.2 Slot**

- Slot instances provide a dynamic way to add arbitrary attributes to
- RegistryObject instances. This ability to add attributes dynamically to
- RegistryObject instances enables extensibility within the Registry Information
- Model. For example, if a company wants to add a "copyright" attribute to each
- RegistryObject instance that it submits, it can do so by adding a slot with name
- 610 "copyright" and value containing the copyrights statement.

#### 611 **6.3 Association**

- 612 Association instances are RegistryObject instances that are used to define many-
- 613 to-many associations between objects in the information model. Associations are
- described in detail in section 9.

### 615 **6.4 Externalldentifier**

- 616 Externalldentifier instances provide additional identifier information to a
- RegistryObject instance, such as DUNS number, Social Security Number, or an
- alias name of the organization.

#### 619 **6.5 ExternalLink**

- 620 ExternalLink instances are RegistryObject instances that model a named URI to
- 621 content that is not managed by the *Registry*. Unlike managed content, such
- 622 external content may change or be deleted at any time without the knowledge of
- the Registry. A RegistryObject instance may be associated with any number of
- 624 ExternalLinks.
- 625 Consider the case where a *Submitting Organization* submits a repository item
- 626 (e.g., a *DTD*) and wants to associate some external content to that object (e.g.,
- 627 the Submitting Organization's home page). The ExternalLink enables this
- 628 capability. A potential use of the ExternalLink capability may be in a GUI tool that
- displays the ExternalLinks to a RegistryObject. The user may click on such links
- and navigate to an external web page referenced by the link.

#### 631 **6.6 ClassificationScheme**

- 632 ClassificationScheme instances are RegistryEntry instances that describe a
- 633 structured way to classify or categorize RegistryObject instances. The structure
- of the classification scheme may be defined internal or external to the registry,
- 635 resulting in a distinction between internal and external classification schemes. A
- 636 very common example of a classification scheme in science is the *Classification*
- of living things where living things are categorized in a tree like structure. Another

- example is the Dewey Decimal system used in libraries to categorize books and other publications. ClassificationScheme is described in detail in section 10.
   6.7 ClassificationNode
   ClassificationNode instances are RegistryObject instances that are used to
- define tree structures under a ClassificationScheme, where each node in the tree
- is a ClassificationNode and the root is the ClassificationScheme. Classification
- trees constructed with ClassificationNodes are used to define the structure of
- 645 Classification schemes or ontologies. ClassificationNode is described in detail in
- 646 section 10.
- 647 **6.8 Classification**
- 648 Classification instances are RegistryObject instances that are used to classify
- other RegistryObject instances. A Classification instance identifies a
- 650 ClassificationScheme instance and taxonomy value defined within the
- classification scheme. Classifications can be internal or external depending on
- whether the referenced classification scheme is internal or external.
- 653 Classification is described in detail in section 10.
- 654 **6.9 RegistryPackage**
- RegistryPackage instances are RegistryEntry instances that group logically
- 656 related RegistryObject instances together.
- 657 6.10 AuditableEvent
- 658 AuditableEvent instances are RegistryObject instances that are used to provide
- an audit trail for RegistryObject instances. AuditableEvent is described in detail in
- section 8.
- 661 **6.11 User**
- User instances are RegistryObject instances that are used to provide information
- about registered users within the Registry. User objects are used in audit trail for
- RegistryObject instances. User is described in detail in section 8.
- 665 **6.12 PostalAddress**
- PostalAddress is a simple reusable Entity Class that defines attributes of a postal
- address.
- 668 **6.13 EmailAddress**
- 669 EmailAddress is a simple reusable *Entity Class* that defines attributes of an email
- 670 address.

671 <b>6.14</b> (	Organization
-------------------	--------------

- Organization instances are RegistryObject instances that provide information on
- organizations such as a *Submitting Organization*. Each Organization instance
- may have a reference to a parent Organization.

### 675 **6.15 Service**

- 676 Service instances are RegistryEntry instances that provide information on
- services (e.g., web services).

# 678 **6.16 ServiceBinding**

- 679 ServiceBinding instances are RegistryObject instances that represent technical
- information on a specific way to access a specific interface offered by a Service
- instance. A Service has a collection of ServiceBindings.

682

683

# 6.17 SpecificationLink

- A SpecificationLink provides the linkage between a ServiceBinding and one of its
- technical specifications that describes how to use the service with that
- ServiceBinding. For example, a ServiceBinding may have a SpecificationLink
- instance that describes how to access the service using a technical specification
- in the form of a WSDL document or a CORBA IDL document.

689

690

# 7 Registry Information Model: Detail View

- This section covers the information model *Classes* in more detail than the Public
- View. The detail view introduces some additional *Classes* within the model that
- were not described in the public view of the information model.

694

- 695 Figure 2 Figure 2 shows the *Inheritance* or "is a" relationships between the
- 696 Classes in the information model. Note that it does not show the other types of
- relationships, such as "has a" relationships, since they have already been shown
- 698 in a previous figure. *Class* attributes and *class* methods are also not shown.
- 699 Detailed description of methods and attributes of most interfaces and Classes will
- be displayed in tabular form following the description of each *Class* in the model.

701

- The class Association will be covered in detail separately in section 9. The classes ClassificationScheme, Classification, and ClassificationNode will be
- 704 covered in detail separately in section 10.

- The reader is again reminded that the information model is not modeling actual
- 707 repository items.

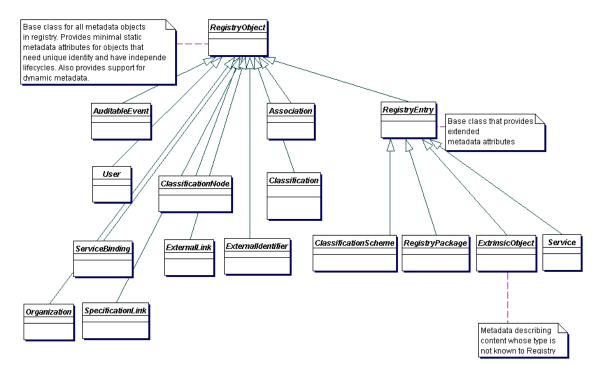


Figure 2: Information Model Inheritance View

# 7.1 Attribute and Methods of Information Model Classes

Information model classes are defined primarily in terms of the attributes they carry. These attributes provide state information on instances of these classes. Implementations of a registry often map class attributes to attributes in an XML store or columns in a relational store.

Information model classes may also have methods defined for them. These methods provide additional behavior for the class they are defined within. Methods are currently used in mapping to filter query and the SQL query capabilities defined in [ebRS].

Since the model supports inheritance between classes, it is usually the case that a class in the model inherits attributes and methods from its base classes, in addition to defining its own specialized attributes and methods.

# 7.2 Data Types

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The following table lists the various data types used by the attributes within information model classes:

Data Type	XML Schema Data Type	Description	Length
Boolean	boolean	Used for a true or false value	
String4	string	Used for 4 character long strings	4 characters
String8	string	Used for 8 character long strings	8 characters
String16	string	Used for 16 character long strings	16 characters
String32	string	Used for 32 character long strings	32 characters
String	string	Used for unbounded Strings	unbounded
ShortName	string	A short text string	64 characters
LongName	string	A long text string	128 characters
FreeFormText	string	A very long text string for free- form text	256 characters
UUID	string	DCE 128 Bit Universally unique lds used for referencing another object	64 characters
URI	string	Used for URL and URN values	256 characters
Integer	integer	Used for integer values	4 bytes
DateTime	dateTime	Used for a timestamp value such as Date	

#### 729

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# 7.3 Internationalization (I18N) Support

Some information model classes have String attributes that are I18N capable and may be localized into multiple native languages. Examples include the name and description attributes of the RegistryObject class in 7.4.

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The information model defines the InternationalString and the LocalizedString interfaces to support I18N capable attributes within the information model classes. These classes are defined below.

# 7.3.1 Class International String

- This class is used as a replacement for the String type whenever a String attribute needs to be I18N capable. An instance of the InternationalString class composes within it a Collection of LocalizedString instances, where each String
- is specific to a particular locale. The InternationalString class provides set/get

- 743 methods for adding or getting locale specific String values for the
- 744 International String instance.
- 745 <u>7.3.1.1 Attribute Summary</u>

<u>Attribute</u>	Data Type	Required	Default Value	Specified By	<u>Mutable</u>
localized- Strings	Collection of Localized- String	<u>No</u>		Client	<u>Yes</u>

747

- 748 7.3.1.2 Attribute localizedStrings
- 749 Each International String instance may have localized String attribute that is a
- 750 <u>Collection of zero or more LocalizedString instances.</u>

## 751 7.3.2 Class LocalizedString

- 752 This class is used as a simple wrapper class that associates a String with its
- 753 locale. The class is needed in the International String class where a Collection of
- LocalizedString instances are kept. Each LocalizedString instance has a charset
- and lang attribute as well as a value attribute of type String.
- 756 <u>7.3.2.1 Attribute Summary</u>

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<u>Attribute</u>	Data Type	Required	<b>Default</b>	Specified By	<u>Mutable</u>
			<u>Value</u>		
lang	language	<u>No</u>	en-us	Client	<u>Yes</u>
charset	string	<u>No</u>	UTF-8	Client	<u>Yes</u>
<u>value</u>	string	<u>Yes</u>		CLient	<u>Yes</u>

758

- 759 7.3.2.2 Attribute lang
- 760 Each LocalizedString instance may have a lang attribute that specifies the
- 761 language used by that LocalizedString.
- 762 7.3.2.3 Attribute charset
- 763 Each LocalizedString instance may have a charset attribute that specifies the
- name of the character set used by that LocalizedString.
- 765 7.3.2.4 Attribute value
- 766 Each LocalizedString instance must have a value attribute that specifies the
- string value used by that LocalizedString.

# 768 7.4 Class RegistryObject

- 769 **Direct Known Subclasses:**
- Association, AuditableEvent, Classification, ClassificationNode,
- 771 ExternalIdentifier, ExternalLink, Organization, RegistryEntry, User,
- 772 Service, ServiceBinding, SpecificationLink
- OASIS/ebXML Registry Information Model

775

RegistryObject provides a common base class for almost all objects in the information model. Information model Classes whose instances have a unique identity are descendants of the RegistryObject Class.

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778 Note that Slot, PostalAddress, and a few other classes are not descendants of 779 the RegistryObject Class because their instances do not have an independent existence and unique identity. They are always a part of some other Class's Instance (e.g., Organization has a PostalAddress).

#### 782 7.4.1 Attribute Summary

The following is the first of many tables that summarize the attributes of a class.

The columns in the table are described as follows:

784 785

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Column	Description
Attribute	The name of the attribute
Data Type	The data type for the attribute
Required	Specifies whether the attribute is required to be specified
Default	Specifies the default value in case the attribute is omitted
Specified By	Indicates whether the attribute is specified by the client or specified by the registry. In some cases it may be both
Mutable Specifies whether an attribute may be changed once	
	has been set to a certain value

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Attribute	Data Type	Required	Default	Specified	Mutable
			Value	Ву	
accessControlPolicy	UUID	No		Registry	No
description	International-	No		Client	Yes
	String				
id	UUID	Yes		Client or	No
				registry	
name	International-	No		Client	Yes
	String				
objectType	LongName	Yes		Registry	No

#### 787 7.4.2 Attribute accessControlPolicy

788 Each RegistryObject instance may have an accessControlPolicy instance

789 associated with it. An accessControlPolicy instance defines the Security Model

790 associated with the RegistryObject in terms of "who is permitted to do what" with

791 that RegistryObject.

# 7.4.3 Attribute description

793 Each RegistryObject instance may have textual description in a human readable

794 and user-friendly manner. This attribute is I18N capable and therefore of type

795 InternationalString.

OASIS/ebXML Registry Information Model

#### 796 **7.4.4 Attribute id**

Fach RegistryObject instance must have a universally unique ID. Registry objects use the id of other RegistryObject instances for the purpose of referencing those objects.

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Note that some classes in the information model do not have a need for a unique id. Such classes do not inherit from RegistryObject class. Examples include Entity classes such as TelephoneNumber, PostalAddress, EmailAddress and PersonName.

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All classes derived from RegistryObject have an id that is a Universally Unique ID as defined by [UUID]. Such UUID based id attributes may be specified by the client. If the UUID based id is not specified, then it must be generated by the registry when a new RegistryObject instance is first submitted to the registry.

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## 810 **7.4.5 Attribute name**

- 811 Each RegistryObject instance may have human readable name. The name does
- 812 not need to be unique with respect to other RegistryObject instances. This
- attribute is I18N capable and therefore of type InternationalString.

## 7.4.6 Attribute objectType

- 815 Each RegistryObject instance has an objectType. The objectType for almost all
- objects in the information model is the name of their class. For example the
- 817 objectType for a Classification is "Classification". The only exception to this rule
- 818 is that the objectType for an ExtrinsicObject instance is user defined and
- indicates the type of repository item associated with the ExtrinsicObject.

# 820 7.4.6.1 Pre-defined Object Types

The following table lists pre-defined object types. Note that for an ExtrinsicObject there are many types defined based on the type of repository item the ExtrinsicObject catalogs. In addition there are object types defined for all leaf sub-classes of RegistryObject.

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These pre-defined object types are defined as a *ClassificationScheme*. While the scheme may easily be extended a *Registry* MUST support the object types listed below.

Name	description		
Unknown	An ExtrinsicObject that catalogues content whose type is unspecified or unknown.		
CPA	An ExtrinsicObject of this type catalogues an XML document  Collaboration Protocol Agreement (CPA) representing a		

	technical agreement between two parties on how they plan to communicate with each other using a specific protocol.
CPP	An ExtrinsicObject of this type catalogues an document called <i>Collaboration Protocol Profile</i> ( <i>CPP</i> ) that provides information about a <i>Party</i> participating in a <i>Business</i> transaction. See [ebCPP] for details.
Process	An ExtrinsicObject of this type catalogues a process description document.
SoftwareComponent	An ExtrinsicObject of this type catalogues a software component (e.g., an EJB or <i>Class</i> library).
UMLModel	An ExtrinsicObject of this type catalogues a <i>UML</i> model.
XMLSchema	An ExtrinsicObject of this type catalogues an <i>XML</i> schema ( <i>DTD</i> , <i>XML</i> Schema, RELAX grammar, etc.).
RegistryPackage	A RegistryPackage object
ExternalLink	An ExternalLink object
ExternalIdentifier	An ExternalIdentifier object
Association	An Association object
ClassificationSche me	A ClassificationScheme object
Classification	A Classification object
ClassificationNode	A ClassificationNode object
AuditableEvent	An AuditableEvent object
User	A User object
Organization	An Organization object
Service	A Service object
ServiceBinding	A ServiceBinding object
SpecificationLink	A SpecificationLink object

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# 7.4.7 Method Summary

In addition to its attributes, the RegistryObject class also defines the following methods. These methods are used to navigate relationship links from a RegistryObject instance to other objects.

Method Summary for RegistryObject						
Collection	Collection getAssociations()					
	Gets all Associations where this object is the source of the					
	Association.					
Collection	getAuditTrail()					
	Gets the complete audit trail of all requests that effected a state change in this object as an ordered Collection of					

	AuditableEvent objects.					
Collection	getClassifications()					
	Gets the Classification that classify this object.					
Collection	getExternalIdentifiers()					
	Gets the collection of ExternalIdentifiers associated with this					
	object.					
Collection	getExternalLinks()					
	Gets the ExternalLinks associated with this object.					
Collection	getOrganizations(LongNameString type)					
	Gets the Organizations associated with this object. If a non-					
	ull type is specified it is used as a filter to match only specified type					
	of organizations as indicated by the associationType attribute in the					
	Association instance linking the object to the Organization.					
Collection	getRegistryPackages()					
	Gets the RegistryPackages that this object is a member of.					
Collection	getSlots()					
	Gets the Slots associated with this object.					

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# 7.5 Class RegistryEntry

# Super Classes:

841 RegistryObject

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#### **Direct Known Subclasses:**

ClassificationScheme, ExtrinsicObject, RegistryPackage

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RegistryEntry is a common base *Class* for classes in the information model that require additional metadata beyond the minimal metadata provided by RegistryObject class. RegistryEntry is used as a base class for high level coarse grained objects in the registry. Their life cycle typically requires more management (e.g. may require approval, deprecation). They typically have

management (e.g. may require approval, deprecation). They typically have relatively fewer instances but serve as a root of a composition hierarchy consisting of numerous objects that are sub-classes of RegistryObject but r

consisting of numerous objects that are sub-classes of RegistryObject but not RegistryEntry.

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The additional metadata is described by the attributes of the RegistryEntry class below.

# 857 **7.5.1 Attribute Summary**

Attribute	Data Type	Required	Default Value	Specified By	Mutable
expiration	DateTime	No		Client	Yes

majorVersion	Integer	Yes	1	Registry	Yes
minorVersion	Integer	Yes	0	Registry	Yes
stability	LongName	No		Client	Yes
status	LongName	Yes		Registry	Yes
userVersion	ShortName	No		Client	Yes

861

869

Note that attributes inherited by RegistryEntry class from the RegistryObject class are not shown in the table above.

### 862 **7.5.2 Attribute expiration**

- 863 Each RegistryEntry instance may have an expirationDate. This attribute defines a
- time limit upon the stability indication provided by the stability attribute. Once the
- 865 expirationDate has been reached the stability attribute in effect becomes
- 866 STABILITY\_DYNAMIC implying that the repository item can change at any time
- and in any manner. A null value implies that there is no expiration on stability
- 868 attribute.

## 7.5.3 Attribute majorVersion

- 870 Each RegistryEntry instance must have a major revision number for the current
- version of the RegistryEntry instance. This number is assigned by the registry
- when the object is created. This number may be updated by the registry when an
- 873 object is updated.

#### 874 **7.5.4** Attribute minor Version

- 875 Each RegistryEntry instance must have a minor revision number for the current
- version of the RegistryEntry instance. This number is assigned by the registry
- when the object is created. This number may be updated by the registry when an
- 878 object is updated.

#### 7.5.5 Attribute stability

- 880 Each RegistryEntry instance may have a stability indicator. The stability indicator
- is provided by the submitter as an indication of the level of stability for the
- 882 repository item.

## 7.5.5.1 Pre-defined RegistryEntry Stability Enumerations

- The following table lists pre-defined choices for RegistryEntry stability attribute.
- These pre-defined stability types are defined as a *ClassificationScheme*. While
- the scheme may easily be extended, a *Registry* MAY support the stability types
- listed below.

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Name	Description
Dynamic	Stability of a RegistryEntry that indicates that the content is dynamic and may be changed arbitrarily by submitter at any time.

Stability of a RegistryEntry that indicates that the content is dynamic and may be changed in a backward compatible way by submitter at any time.
Stability of a RegistryEntry that indicates that the content is static and will not be changed by submitter.

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#### 7.5.6 Attribute status

Each RegistryEntry instance must have a life cycle status indicator. The status is assigned by the registry.

# 7.5.6.1 Pre-defined RegistryObject Status Types

The following table lists pre-defined choices for RegistryObject status attribute.

These pre-defined status types are defined as a *ClassificationScheme*.

895 896

Name	Description
Submitted	Status of a RegistryObject that catalogues content that has been submitted to the <i>Registry</i> .
Approved	Status of a RegistryObject that catalogues content that has been submitted to the <i>Registry</i> and has been subsequently approved.
Deprecated	Status of a RegistryObject that catalogues content that has been submitted to the <i>Registry</i> and has been subsequently deprecated.
Withdrawn	Status of a RegistryObject that catalogues content that has been withdrawn from the <i>Registry</i> .

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#### 7.5.7 Attribute userVersion

Each RegistryEntry instance may have a userVersion. The userVersion is similar to the majorVersion-minorVersion tuple. They both provide an indication of the version of the object. The majorVersion-minorVersion tuple is provided by the registry while userVersion provides a user specified version for the object.

902 903

904

#### 7.5.8 Method Summary

In addition to its attributes, the RegistryEntry class also defines the following methods.

Method Summary for RegistryEntry				
Organization	getSubmittingOrganization()			
Gets the Organization instance of the organization that				
	submitted the given RegistryEntry instance. This method			
	returns a non-null result for every RegistryEntry. For privilege			

OASIS/ebXML Registry Information Model

	assignment, the organization returned by this method is regarded as the owner of the RegistryEntry instance.
Organization	getResponsibleOrganization() Gets the Organization instance of the organization responsible for definition, approval, and/or maintenance of the repository item referenced by the given RegistryEntry instance. This method may return a null result if the submitting organization of this RegistryEntry does not identify a responsible organization or if the registration authority does not assign a responsible organization.

908

#### 7.6 Class Slot

909 Slot instances provide a dynamic way to add arbitrary attributes to 910 RegistryObject instances. This ability to add attributes dynamically to 911 RegistryObject instances enables extensibility within the information model.

912 913

914

915

A RegistryObject may have 0 or more Slots. A slot is composed of a name, a slotType and a collection of values.

## 7.6.1 Attribute Summary

916

Attribute	Data Type	Required	Default Value	Specified By	Mutable
name	LongName	Yes		Client	No
slotType	LongName	No		Client	No
values	Collection of LongShortNa me	Yes		Client	No

917

918

925

#### 7.6.2 Attribute name

919 Each Slot instance must have a name. The name is the primary means for 920 identifying a Slot instance within a RegistryObject. Consequently, the name of a 921 Slot instance must be locally unique within the RegistryObject *Instance*.

### 922 7.6.3 Attribute slotType

923 Each Slot instance may have a slotType that allows different slots to be grouped together.

#### 7.6.4 Attribute values

A Slot instance must have a Collection of values. The collection of values may be empty. Since a Slot represent an extensible attribute whose value may be a

928	collection, therefore a Slot is allowed to have a collection of values rather than a
929	single value.

931 932

933

# 7.7 Class ExtrinsicObject

### **Super Classes:**

RegistryEntry, RegistryObject

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ExtrinsicObjects provide metadata that describes submitted content whose type is not intrinsically known to the *Registry* and therefore MUST be described by means of additional attributes (e.g., mime type).

938 939 940

Since the registry can contain arbitrary content without intrinsic knowledge about that content, ExtrinsicObjects require special metadata attributes to provide some knowledge about the object (e.g., mime type).

942 943

941

Examples of content described by ExtrinsicObject include *Collaboration Protocol Profiles* [eb*CPP*], *Business Process* descriptions, and schemas.

## 7.7.1 Attribute Summary

947

946

Attribute	Data Type	Required	Default Value	Specified By	Mutable
isOpaque	Boolean	No		Client	No
mimeType	LongName	No		Client	No

948

Note that attributes inherited from RegistryEntry and RegistryObject are not shown in the table above.

# 951 7.7.2 Attribute isOpaque

- 952 Each ExtrinsicObject instance may have an isOpaque attribute defined. This
- attribute determines whether the content catalogued by this ExtrinsicObject is
- opaque to (not readable by) the *Registry*. In some situations, a *Submitting*
- Organization may submit content that is encrypted and not even readable by the
- 956 Registry.

## 957 7.7.3 Attribute mimeType

- 958 Each ExtrinsicObject instance may have a mimeType attribute defined. The
- 959 mimeType provides information on the type of repository item catalogued by the
- 960 ExtrinsicObject instance.

961

# 962 7.8 Class RegistryPackage

# 963 **Super Classes**:

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# 964 <u>RegistryEntry</u>, <u>RegistryObject</u>

965 966

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RegistryPackage instances allow for grouping of logically related RegistryObject instances even if individual member objects belong to different Submitting Organizations.

### 7.8.1 Attribute Summary

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973

The RegistryPackage class defines no new attributes other than those that are inherited from RegistryEntry and RegistryObject base classes. The inherited attributes are not shown here.

# **7.8.2 Method Summary**

In addition to its attributes, the RegistryPackage class also defines the following methods.

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975

# Method Summary of RegistryPackage

Collection getMemberObjects()

Get the collection of RegistryObject instances that are members of this RegistryPackage.

978

979 980

# 7.9 Class ExternalIdentifier

### **Super Classes:**

RegistryObject

981 982 983

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988 989 ExternalIdentifier instances provide the additional identifier information to RegistryObject such as DUNS number, Social Security Number, or an alias name of the organization. The attribute *identificationScheme* is used to reference the identification scheme (e.g., "DUNS", "Social Security #"), and the attribute *value* contains the actual information (e.g., the DUNS number, the social security number). Each RegistryObject may contain 0 or more ExternalIdentifier instances.

### 7.9.1 Attribute Summary

991

990

Attribute	Data Type	Required	Default Value	Specified By	Mutable
identificationScheme	UUID	Yes		Client	Yes
registryObject	UUID	Yes		Client	No
value	ShortName	Yes		Client	Yes

992 Note that attributes inherited from the base classes of this class are not shown.

#### 993 7.9.2 Attribute identificationScheme

- 994 Each ExternalIdentifier instance must have an identificationScheme attribute that
- 995 references a ClassificationScheme. This ClassificationScheme defines the
- 996 namespace within which an identifier is defined using the value attribute for the
- 997 RegistryObject referenced by the RegistryObject attribute.

### 998 **7.9.3** Attribute registryObject

- 999 Each ExternalIdentifier instance must have a RegistryObject attribute that
- references the parent RegistryObject for which this is an ExternalIdentifier.
- **1001 7.9.4 Attribute value**
- 1002 Each Externalldentifier instance must have a value attribute that provides the
- identifier value for this ExternalIdentifier (e.g., the actual social security number).

### 1004 **7.10 Class ExternalLink**

## 1005 **Super Classes**:

1006 RegistryObject

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ExternalLinks use URIs to associate content in the *Registry* with content that may reside outside the *Registry*. For example, an organization submitting a *DTD* could use an ExternalLink to associate the *DTD* with the organization's home

1011 page.

# **7.10.1 Attribute Summary**

1013

Attribute	Data Type	Required	Default Value	Specified By	Mutable
externalURI	URI	Yes		Client	Yes

1014

1015

#### 7.10.2 Attribute externalURI

- 1016 Each ExternalLink instance must have an externalURI attribute defined. The
- 1017 externalURI attribute provides a URI to the external resource pointed to by this
- 1018 ExternalLink instance. If the URI is a URL then a registry must validate the URL
- to be resolvable at the time of submission before accepting an ExternalLink
- 1020 submission to the registry.

#### **7.10.3 Method Summary**

1022 In addition to its attributes, the ExternalLink class also defines the following

1023 methods.

1024

# Method Summary of ExternalLink

Collection qetLinkedObjects()

Gets the collection of RegistryObjects that are linked by this
ExternalLink to content outside the registry.

# 8 Registry Audit Trail

This section describes the information model *Elements* that support the audit trail capability of the *Registry*. Several *Classes* in this section are *Entity Classes* that are used as wrappers to model a set of related attributes. They are analogous to the "struct" construct in the C programming language.

 The getAuditTrail() method of a RegistryObject returns an ordered Collection of AuditableEvents. These AuditableEvents constitute the audit trail for the RegistryObject. AuditableEvents include a timestamp for the *Event*. Each AuditableEvent has a reference to a User identifying the specific user that performed an action that resulted in an AuditableEvent. Each User is affiliated with an Organization, which is usually the *Submitting Organization*.

# 8.1 Class AuditableEvent

# **Super Classes:**

RegistryObject

AuditableEvent instances provide a long-term record of *Events* that effect a change in a RegistryObject. A RegistryObject is associated with an ordered Collection of AuditableEvent instances that provide a complete audit trail for that RegistryObject.

AuditableEvents are usually a result of a client-initiated request. AuditableEvent instances are generated by the *Registry Service* to log such *Events*.

Often such *Events* effect a change in the life cycle of a RegistryObject. For example a client request could Create, Update, Deprecate or Delete a RegistryObject. An AuditableEvent is created if and only if a request creates or alters the content or ownership of a RegistryObject. Read-only requests do not generate an AuditableEvent. No AuditableEvent is generated for a RegistryObject when it is classified, assigned to a RegistryPackage or associated with another RegistryObject.

# 8.1.1 Attribute Summary

Attribute	Data Type	Required	Default Specified By Value		Mutable
eventType	LongName	Yes	Registry		No
registryObject	UUID	Yes		Registry	No
timestamp	DateTime	Yes		Registry	No

user UUID	Yes	Registry	No
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1060

### 8.1.2 Attribute eventType

1061 Each AuditableEvent must have an eventType attribute which identifies the type 1062 of event recorded by the AuditableEvent.

#### 1063 Pre-defined Auditable Event Types 8.1.2.1

The following table lists pre-defined auditable event types. These pre-defined event types are defined as a pre-defined ClassificationScheme with name "EventType". A Registry MUST support the event types listed below.

1066 1067

1064

1065

Name	description		
Created An Event that created a RegistryObject.			
An Event that deleted a RegistryObject.			
Deprecated	An Event that deprecated a RegistryObject.		
Updated	An Event that updated the state of a RegistryObject.		
Versioned	An Event that versioned a RegistryObject.		

#### 1068 8.1.3 Attribute registryObject

- 1069 Each AuditableEvent must have a registryObject attribute that identifies the
- 1070 RegistryObject instance that was affected by this event.

#### 1071 8.1.4 Attribute timestamp

- 1072 Each AuditableEvent must have a timestamp attribute that records the date and
- 1073 time that this event occurred.

#### 8.1.5 Attribute user 1074

1075 Each AuditableEvent must have a user attribute that identifies the User that sent 1076 the request that generated this event affecting the RegistryObject instance.

1077

1078

1079

#### 8.2 Class User

#### Super Classes: 1080

1081 RegistryObject

1082

1083 User instances are used in an AuditableEvent to keep track of the identity of the 1084 requestor that sent the request that generated the AuditableEvent.

#### 1085 8.2.1 Attribute Summary

1086

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Attribute	Data Type	Required	Default Value	Specified By	Mutable
address	PostalAddress	Yes		Client	Yes
emailAddresses	Collection of EmailAddress	Yes		Client	Yes
organization	UUID	Yes		Client	No
personName	PersonName	Yes		Client	No
telephoneNumbers	Collection of TelephoneNumber	Yes		Client	Yes
url	URI	No		Client	Yes

1088

#### 8.2.2 Attribute address

- 1089 Each User instance must have an address attribute that provides the postal
- 1090 address for that user.

#### 1091 8.2.3 Attribute emailAddresses

- 1092 Each User instance has an attribute emailAddresses that is a Collection of
- 1093 EmailAddress instances. Each EmailAddress provides an email address for that
- 1094 user. A User must have at least one email address.

### 1095 8.2.4 Attribute organization

- 1096 Each User instance must have an organization attribute that references the
- 1097 Organization instance for the organization that the user is affiliated with.

#### 1098 **8.2.5** Attribute personName

- 1099 Each User instance must have a personName attribute that provides the human
- 1100 name for that user.

#### 1101 8.2.6 Attribute telephoneNumbers

- 1102 Each User instance must have a telephoneNumbers attribute that contains the
- 1103 Collection of TelephoneNumber instances for each telephone number defined for
- that user. A User must have at least one telephone number.

#### 1105 **8.2.7 Attribute url**

- 1106 Each User instance may have a url attribute that provides the URL address for the web
- page associated with that user.

# 1108 **8.3 Class Organization**

- 1109 **Super Classes:**
- 1110 RegistryObject

- 1112 Organization instances provide information on organizations such as a
- 1113 Submitting Organization. Each Organization Instance may have a reference to a
- 1114 parent Organization.

## 1115 **8.3.1 Attribute Summary**

1116

Attribute	Data Type	Required	Default Value	Specified By	Mutable
address	PostalAddress	Yes		Client	Yes
parent	UUID	No		Client	Yes
primaryContact	UUID	Yes		Client	No
telephoneNumbers	Collection of TelephoneNumber	Yes		Client	Yes

1117

#### 1118 8.3.2 Attribute address

- 1119 Each Organization instance must have an address attribute that provides the
- 1120 postal address for that organization.

## **8.3.3 Attribute parent**

- 1122 Each Organization instance may have a parent attribute that references the
- parent Organization instance, if any, for that organization.

## 1124 8.3.4 Attribute primaryContact

- 1125 Each Organization instance must have a primaryContact attribute that references
- the User instance for the user that is the primary contact for that organization.

#### 1127 8.3.5 Attribute telephoneNumbers

- 1128 Each Organization instance must have a telephoneNumbers attribute that
- 1129 contains the Collection of TelephoneNumber instances for each telephone
- 1130 number defined for that organization. An Organization must have at least one
- telephone number.

## 1132 **8.4 Class PostalAddress**

- 1133 PostalAddress is a simple reusable *Entity Class* that defines attributes of a postal
- 1134 address.

## 1135 **8.4.1 Attribute Summary**

1136

Attribute	Data Type	Required	Default Value	Specified By	Mutable
city	ShortName	No		Client	Yes
country	ShortName	No		Client	Yes
postalCode	ShortName	No		Client	Yes

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state	ShortName	No	Client	Yes
street	ShortName	No	Client	Yes
streetNumber	String32	No	Client	Yes

- 1138 **8.4.2** Attribute city
- 1139 Each PostalAddress may have a city attribute identifying the city for that address.
- 1140 **8.4.3 Attribute country**
- 1141 Each PostalAddress may have a country attribute identifying the country for that
- 1142 address.
- 1143 **8.4.4 Attribute postalCode**
- 1144 Each PostalAddress may have a postalCode attribute identifying the postal code
- 1145 (e.g., zip code) for that address.
- 1146 **8.4.5 Attribute state**
- 1147 Each PostalAddress may have a state attribute identifying the state, province or
- 1148 region for that address.
- 1149 **8.4.6** Attribute street
- 1150 Each PostalAddress may have a street attribute identifying the street name for
- 1151 that address.
- 1152 8.4.7 Attribute streetNumber
- 1153 Each PostalAddress may have a streetNumber attribute identifying the street
- 1154 number (e.g., 65) for the street address.
- 1155 **8.4.8 Method Summary**
- 1156 In addition to its attributes, the PostalAddress class also defines the following
- 1157 methods.

1158

<b>Method Sum</b>	Method Summary of ExternalLink				
Collection	getSlots()				
	Gets the collection of Slots for this object. Each				
	PostalAddress may have multiple Slot instances where a Slot is				
	dynamically defined attribute. The use of Slots allows the client to				
	extend PostalAddress class by defining additional dynamic				
	attributes using slots to handle locale specific needs.				

1159

# 1160 **8.5 Class TelephoneNumber**

1161 A simple reusable *Entity Class* that defines attributes of a telephone number.

## 1162 **8.5.1 Attribute Summary**

1163

Attribute	Data Type	Required	Default Value	Specified By	Mutable
areaCode	String4	No		Client	Yes
countryCode	String4	No		Client	Yes
extension	String8	No		Client	Yes
number	String16	No		Client	Yes
phoneType	String32	No		Client	Yes
url	URI	No		Client	Yes

1164

## 1165 **8.5.2 Attribute areaCode**

- 1166 Each TelephoneNumber instance may have an areaCode attribute that provides
- the area code for that telephone number.

## 1168 8.5.3 Attribute countryCode

- 1169 Each TelephoneNumber instance may have an countryCode attribute that
- 1170 provides the country code for that telephone number.

#### 1171 8.5.4 Attribute extension

- 1172 Each TelephoneNumber instance may have an extension attribute that provides
- the extension number, if any, for that telephone number.

#### 1174 8.5.5 Attribute number

- 1175 Each TelephoneNumber instance may have a number attribute that provides the
- 1176 local number (without area code, country code and extension) for that telephone
- 1177 number.

## 1178 **8.5.6** Attribute phoneType

- 1179 Each TelephoneNumber instance may have phoneType attribute that provides
- the type for the TelephoneNumber. Some examples of phoneType are "home",
- 1181 "office".

## 1182 **8.6 Class EmailAddress**

1183 A simple reusable *Entity Class* that defines attributes of an email address.

## 1184 **8.6.1 Attribute Summary**

	Attribute	Data Type	Required	Default Value	Specified By	Mutable
	address	ShortName	Yes		Client	Yes
Γ	type	String32	No		Client	Yes

1185	8.6.2	Attribute	address

- 1186 Each EmailAddress instance must have an address attribute that provides the
- 1187 actual email address.
- 1188 **8.6.3 Attribute type**
- 1189 Each EmailAddress instance may have a type attribute that provides the type for
- that email address. This is an arbitrary value. Examples include "home", "work"
- 1191 etc.
- 1192 **8.7 Class PersonName**
- 1193 A simple *Entity Class* for a person's name.
- 1194 **8.7.1 Attribute Summary**

Attribute	Data Type	Required	Default Value	Specified By	Mutable
firstName	ShortName	No		Client	Yes
lastName	ShortName	No		Client	Yes
middleName	ShortName	No		Client	Yes

- 1196 **8.7.2 Attribute firstName**
- 1197 Each PersonName may have a firstName attribute that is the first name of the
- 1198 person.
- 1199 **8.7.3 Attribute lastName**
- 1200 Each PersonName may have a lastName attribute that is the last name of the
- 1201 person.
- 1202 8.7.4 Attribute middleName
- 1203 Each PersonName may have a middleName attribute that is the middle name of the
- 1204 person.

- **1205 8.8 Class Service**
- 1206 **Super Classes**:
- 1207 RegistryEntry, RegistryObject
- 1209 Service instances provide information on services, such as web services.
- 1210 **8.8.1 Attribute Summary**
- 1211 The Service class does not define any specialized attributes other than its
- 1212 inherited attributes.

## 1213 **8.8.2 Method Summary**

In addition to its attributes, the Service class also defines the following methods.

1214 1215

# Method Summary of Service Collection Gets the collection of ServiceBinding instances defined for this Service.

1216 **8.9 C** 

# 8.9 Class ServiceBinding

## **Super Classes:**

RegistryObject

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ServiceBinding instances are RegistryObjects that represent technical information on a specific way to access a specific interface offered by a Service instance. A Service has a Collection of ServiceBindings.

The description attribute of ServiceBinding provides details about the relationship between several specification links comprising the Service Binding. This description can be useful for human understanding such that the runtime system

can be appropriately configured by the human being. There is possibility of enforcing a structure on this description for enabling machine processing of the

1228 Service Binding, which is however not addressed by the current document.

1229

1230

## **8.9.1 Attribute Summary**

1232

1231

Attribute	Data Type	Required	Default Value	Specified By	Mutable
accessURI	URI	No		Client	Yes
targetBinding	UUID	No		Client	Yes

1233

1234

#### 8.9.2 Attribute accessURI

1235 A ServiceBinding may have an accessURI attribute that defines the URI to

1236 access that ServiceBinding. This attribute is ignored if a targetBinding attribute is

specified for the ServiceBinding. If the URI is a URL then a registry must validate

the URL to be resolvable at the time of submission before accepting a

1239 ServiceBinding submission to the registry.

# 1240 8.9.3 Attribute targetBinding

1241 A ServiceBinding may have a targetBinding attribute defined which references

1242 another ServiceBinding. A targetBinding may be specified when a service is

being redirected to another service. This allows the rehosting of a service by

1244 another service provider.

## 1245 **8.9.4 Method Summary**

1246 In addition to its attributes, the ServiceBinding class also defines the following methods.

1248

# Method Summary of ServiceBinding

Collection getSpecificationLinks()

Get the collection of SpecificationLink instances defined for this ServiceBinding.

1249

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## 8.10 Class SpecificationLink

## Super Classes:

RegistryObject

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A SpecificationLink provides the linkage between a ServiceBinding and one of its technical specifications that describes how to use the service using the ServiceBinding. For example, a ServiceBinding may have a SpecificationLink instances that describe how to access the service using a technical specification in form of a WSDL document or a CORBA IDL document.

## **8.10.1 Attribute Summary**

1262

Attribute	ibute Data Type		Default Value	Specified By	Mutable
specificationObject	UUID	Yes		Client	Yes
usageDescription	InternationalString	No		Client	Yes
usageParameters	Collection of FreeFormText	No		Client	Yes

1263

## 1264 **8.10.2 Attribute specificationObject**

- 1265 A SpecificationLink instance must have a specificationObject attribute that provides a reference to a RegistryObject instance that provides a technical
- specification for the parent ServiceBinding. Typically, this is an ExtrinsicObject
- instance representing the technical specification (e.g., a WSDL document).

## 1269 **8.10.3 Attribute usageDescription**

- 1270 A SpecificationLink instance may have a usageDescription attribute that provides
- 1271 a textual description of how to use the optional usageParameters attribute
- 1272 described next. The usageDescription is of type InternationalString, thus allowing
- the description to be in multiple languages.

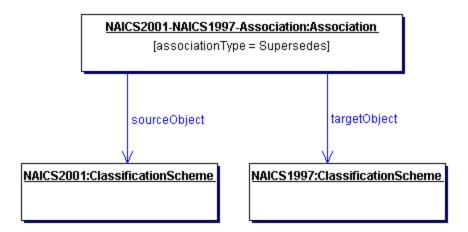
1274	8.10.4 Attribute usageParameters
1275	A SpecificationLink instance may have a usageParameters attribute that provides
1276	a collection of Strings representing the instance specific parameters needed to
1277	use the technical specification (e.g., a WSDL document) specified by this
1278	SpecificationLink object.
1279	

# 9 Association of Registry Objects

- 1280 A RegistryObject instance may be associated with zero or more RegistryObject
- instances. The information model defines an Association class, an instance of
- which may be used to associate any two RegistryObject instances.

## 9.1 Example of an Association

- 1284 One example of such an association is between two ClassificationScheme
- 1285 instances, where one ClassificationScheme supersedes the other
- 1286 ClassificationScheme as shown in Figure 3Figure 3. This may be the case when
- 1287 a new version of a ClassificationScheme is submitted.
- 1288 In Figure 3Figure 3, we see how an Association is defined between a new
- 1289 version of the NAICS ClassificationScheme and an older version of the NAICS
- 1290 ClassificationScheme.



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Figure 3: Example of RegistryObject Association

## 9.2 Source and Target Objects

- 1295 An Association instance represents an association between a source
- 1296 RegistryObject and a *target* RegistryObject. These are referred to as
- 1297 sourceObject and targetObject for the Association instance. It is important which
- object is the sourceObject and which is the targetObject as it determines the
- 1299 directional semantics of an Association.
- 1300 In the example in Figure 3Figure 3, it is important to make the newer version of
- 1301 NAICS ClassificationScheme be the sourceObject and the older version of
- 1302 NAICS be the targetObject because the associationType implies that the
- 1303 sourceObject supersedes the targetObject (and not the other way around).

# 1304 **9.3 Association Types**

- 1305 Each Association must have an associationType attribute that identifies the type
- 1306 of that association.

## 9.4 Intramural Association

A common use case for the Association class is when a User "u" creates an Association "a" between two RegistryObjects "o1" and "o2" where association "a" and RegistryObjects "o1" and "o2" are objects that were created by the same User "u." This is the simplest use case, where the association is between two objects that are owned by the same User that is defining the Association. Such associations are referred to as *intramural associations*.

<u>Figure 4</u> below, extends the previous example in <u>Figure 3</u> for the intramural association case.

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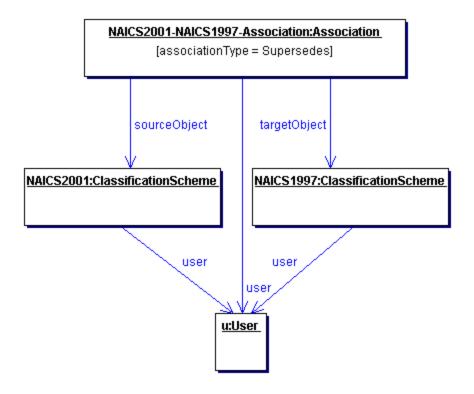
1307 1308

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1319

Figure 4: Example of Intramural Association

## 9.5 Extramural Association

1320 The information model also allows more sophisticated use cases. For example, a 1321 User "u1" creates an Association "a" between two RegistryObjects "o1" and "o2" 1322 where association "a" is owned by User "u1", but RegistryObjects "o1" and "o2" 1323 are owned by User "u2" and User "u3" respectively. In this use case an Association is defined where either or both objects that are 1324 1325 being associated are owned by a User different from the User defining the Association. Such associations are referred to as extramural associations. The 1326 1327 Association class provides a convenience method called isExtramural that 1328 returns "true" if the Association instance is an extramural Association.

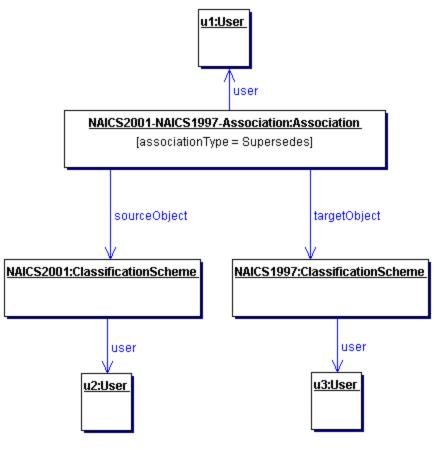
<u>Figure 5</u> below, extends the previous example in <u>Figure 3</u> for the extramural association case. Note that it is possible for an extramural association to have two distinct Users rather than three distinct Users as shown in <u>Figure 5</u> In such case, one of the two users owns two of the three objects involved (Association, sourceObject and targetObject).

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Figure 5: Example of Extramural Association

## 9.6 Confirmation of an Association

An association may need to be confirmed by the parties whose objects are involved in that Association as the sourceObject or targetObject. This section describes the semantics of confirmation of an association by the parties involved.

## 9.6.1 Confirmation of Intramural Associations

1342 Intramural associations may be viewed as declarations of truth and do not require any explicit steps to confirm that Association as being true. In other words, intramural associations are implicitly considered confirmed.

#### 1345 9.6.2 Confirmation of Extramural Associations 1346 Extramural associations may be thought of as a unilateral assertion that may not 1347 be viewed as truth until it has been confirmed by the other (extramural) parties 1348 involved (Users "u2" and "u3" in the example in section 9.5). 1349 To confirm an extramural association, each of the extramural parties (parties that 1350 own the source or target object but do not own the Association) must submit an 1351 identical Association (clone Association) as the Association they are intending to 1352 confirm using a SubmitObjectsRequest. The clone Association must have the 1353 same id as the original Association. 1354 9.6.3 Deleting an Extramural Associations 1355 An Extramural Association is deleted like any other type of RegistryObject, using 1356 the RemoveObjectsRequest as defined in [ebRS]. However, in some cases 1357 deleting an extramural Association may not actually delete it but instead only revert a confirmed association to unconfirmed state. 1358 1359 1360 An Association must always be deleted when deleted by the owner of that Association, irrespective of its confirmation state. An extramural Association must 1361 become unconfirmed by the owner of its source/target object when deleted by 1362 1363 the owner of its source/target object when the requestor is not the owner of the 1364 Association itself. 9.7 Visibility of Unconfirmed Associations 1365 1366 Extramural associations require each extramural party to confirm the assertion 1367 being made by the extramural Association before the Association is visible to 1368 third parties that are not involved in the Association. This ensures that 1369 unconfirmed Associations are not visible to third party registry clients. 9.8 Possible Confirmation States 1370 1371 Assume the most general case where there are three distinct User instances as 1372 shown in Figure 5Figure 5 for an extramural Association. The extramural 1373 Association needs to be confirmed by both the other (extramural) parties (Users 1374 "u2" and "u3" in example) in order to be fully confirmed. The methods 1375 isConfirmedBySourceOwner and isConfirmedByTargetOwner in the 1376 Association class provide access to the confirmation state for both the 1377 sourceObject and targetObject. A third convenience method called isConfirmed provides a way to determine whether the Association is fully 1378 1379 confirmed or not. So there are the following four possibilities related to the

- The Association is confirmed neither by the owner of the sourceObject nor by the owner of the targetObject.
- The Association is confirmed by the owner of the sourceObject but it is not confirmed by the owner of the targetObject.
- The Association is not confirmed by the owner of the sourceObject but it is confirmed by the owner of the targetObject.

confirmation state of an extramural Association:

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1387 o The Association is confirmed by both the owner of the sourceObject and the owner of the targetObject. This is the only state where the Association is fully confirmed.

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## 9.9 Class Association

## **Super Classes:**

RegistryObject

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1396 Association instances are used to define many-to-many associations among RegistryObjects in the information model.

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An *Instance* of the Association *Class* represents an association between two RegistryObjects.

# 1401 **9.9.1 Attribute Summary**

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Attribute	Data Type	Required	Default Value	Specified By	Mutable
associationType	LongName	Yes		Client	No
sourceObject	UUID	Yes		Client	No
targetObject	UUID	Yes		Client	No
IsConfirmedBy- SourceOwner	boolean	<u>No</u>	<u>false</u>	Registry	<u>No</u>
IsConfirmedBy- TargetOwner	boolean	<u>No</u>	<u>false</u>	Registry	<u>No</u>

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## 9.9.2 Attribute associationType

1405 Each Association must have an associationType attribute that identifies the type of that association.

## 1407 9.9.2.1 Pre-defined Association Types

The following table lists pre-defined association types. These pre-defined association types are defined as a *Classification* scheme. While the scheme may easily be extended a *Registry* MUST support the association types listed below.

1410 1411

name	description
III	Defines that source RegistryObject is related to target RegistryObject.
	Defines that the source RegistryPackage object has the target RegistryObject object as a member. Reserved for use in Packaging of RegistryEntries.

ExternallyLinks	Defines that the source ExternalLink object externally links the target RegistryObject object. Reserved for use in associating ExternalLinks with RegistryEntries.
Contains	Defines that source RegistryObject contains the target RegistryObject. The details of the containment relationship are specific to the usage. For example a parts catalog may define an Engine object to have a contains relationship with a Transmission object.
EquivalentTo	Defines that source RegistryObject is equivalent to the target RegistryObject.
Extends	Defines that source RegistryObject inherits from or specializes the target RegistryObject.
Implements	Defines that source RegistryObject implements the functionality defined by the target RegistryObject.
InstanceOf	Defines that source RegistryObject is an <i>Instance</i> of target RegistryObject.
Supersedes	Defines that the source RegistryObject supersedes the target RegistryObject.
Uses	Defines that the source RegistryObject uses the target RegistryObject in some manner.
Replaces	Defines that the source RegistryObject replaces the target RegistryObject in some manner.
SubmitterOf	Defines that the source Organization is the submitter of the target RegistryObject.
ResponsibleFor	Defines that the source Organization is responsible for the ongoing maintainence of the target RegistryObject.
OffersService	Defines that the source Organization object offers the target Service object as a service. Reserved for use in indicating that an Organization offers a Service.

## 1413 9.9.3 Attribute sourceObject

- 1414 Each Association must have a sourceObject attribute that references the
- 1415 RegistryObject instance that is the source of that association.

## 1416 9.9.4 Attribute targetObject

- 1417 Each Association must have a targetObject attribute that references the
- 1418 RegistryObject instance that is the target of that association.

## 1419 9.9.5 Attribute isConfirmedBySourceOwner

- 1420 Each Association may have an isConfirmedBySourceOwner attribute that is set
- by the registry to be true if the association has been confirmed by the owner of

- 1422 the sourceObject. For intramural Associations this attribute is always true. This 1423 attribute must be present when the object is retrieved from the registry. This
- 1424 attribute must be ignored if specified by the client when the object is submitted to

1425 the registry.

#### 1426 9.9.6 Attribute isConfirmedByTargetOwner

Each Association may have an isConfirmedByTargetOwner attribute that is set by the registry to be true if the association has been confirmed by the owner of the targetObject. For intramural Associations this attribute is always true. This attribute must be present when the object is retrieved from the registry. This attribute must be ignored if specified by the client when the object is submitted to the registry.

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#### **Method Summary of Association** <del>an</del>Boo isConfirmed() lean Returns true if isConfirmedBySourceOwner and isConfirmedBvTargetOwner attributes are both return true. For intramural Associations always return true. An association should only be visible to third parties (not involved with the Association) if isConfirmed returns true. <del>Boolean</del>Boo isExtramural() lean Returns true if the sourceObject and/or the targetObject are owned by a User that is different from the User that created the Association.

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# 10 Classification of RegistryObject

1436 This section describes the how the information model supports *Classification* of 1437 RegistryObject. It is a simplified version of the OASIS classification model [OAS].

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A RegistryObject may be classified in many ways. For example the RegistryObject for the same Collaboration Protocol Profile (CPP) may be classified by its industry, by the products it sells and by its geographical location.

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A general ClassificationScheme can be viewed as a Classification tree. In the example shown in Figure 6Figure 6, RegistryObject instances representing Collaboration Protocol Profiles are shown as shaded boxes. Each Collaboration Protocol Profile represents an automobile manufacturer. Each Collaboration Protocol Profile is classified by the ClassificationNode named "Automotive" under the ClassificationScheme instance with name "Industry." Furthermore, the US

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Automobile manufacturers are classified by the US ClassificationNode under the 1449 1450 ClassificationScheme with name "Geography." Similarly, a European automobile

manufacturer is classified by the "Europe" ClassificationNode under the 1451

1452 ClassificationScheme with name "Geography."

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The example shows how a RegistryObject may be classified by multiple ClassificationNode instances under multiple ClassificationScheme instances (e.g., Industry, Geography).

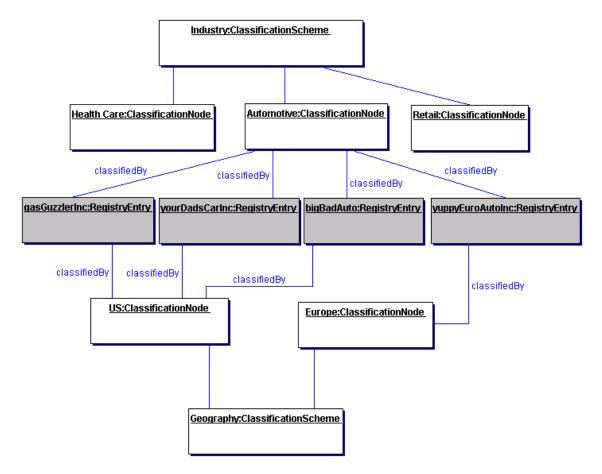


Figure 6: Example showing a Classification Tree

[Note]It is important to point out that the dark nodes (gasGuzzlerInc, yourDadsCarInc etc.) are not part of the Classification tree. The leaf nodes of the Classification tree are Health Care, Automotive, Retail, US and Europe. The dark nodes are associated with the Classification tree via a Classification Instance that is not shown in the picture

In order to support a general *Classification* scheme that can support single level as well as multi-level *Classifications*, the information model defines the *Classes* and relationships shown in Figure 7Figure 7.

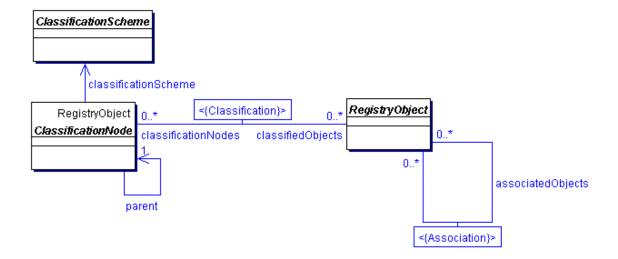


Figure 7: Information Model Classification View

A Classification is somewhat like a specialized form of an Association. Figure 8 shows an example of an ExtrinsicObject *Instance* for a *Collaboration Protocol Profile* (*CPP*) object that is classified by a ClassificationNode representing the Industry that it belongs to.

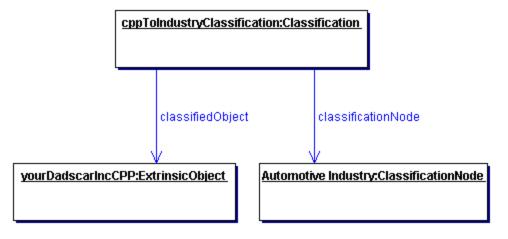


Figure 8: Classification Instance Diagram

## 10.1 Class ClassificationScheme

#### Base classes:

RegistryEntry, RegistryObject

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A ClassificationScheme instance is metadata that describes a registered taxonomy. The taxonomy hierarchy may be defined internally to the Registry by instances of ClassificationNode or it may be defined externally to the Registry, in which case the structure and values of the taxonomy elements are not known to the Registry.

In the first case the classification scheme is defined to be *internal* and in the second case the classification scheme is defined to be *external*. The ClassificationScheme class inherits attributes and methods from the RegistryObject and RegistryEntry classes.

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## **10.1.1 Attribute Summary**

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Attribute	Data Type	Required	Default Value	Specified By	Mutable
isInternal	Boolean	Yes		Client	No
nodeType	String32	Yes		Client	No

Note that attributes inherited by ClassificationScheme class from the RegistryEntry class are not shown.

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#### 10.1.2 Attribute isInternal

When submitting a ClassificationScheme instance the Submitting Organization needs to declare whether the ClassificationScheme instance represents an internal or an external taxonomy. This allows the registry to validate the subsequent submissions of ClassificationNode and Classification instances in order to maintain the type of ClassificationScheme consistent throughout its lifecycle.

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## 10.1.3 Attribute nodeType

When submitting a ClassificationScheme instance the Submitting Organization needs to declare what is the structure of taxonomy nodes that this ClassificationScheme instance will represent. This attribute is an enumeration with the following values:

- UniqueCode. This value says that each node of the taxonomy has a unique code assigned to it.
- EmbeddedPath. This value says that a unique code assigned to each node of the taxonomy at the same time encodes its path. This is the case in the NAICS taxonomy.

- NonUniqueCode. In some cases nodes are not unique, and it is necessary to nominate the full path in order to identify the node. For example, in a geography taxonomy Moscow could be under both Russia and the USA, where there are five cities of that name in different states.

This enumeration might expand in the future with some new values. An example

This enumeration might expand in the future with some new values. An example for possible future values for this enumeration might be NamedPathElements for support of Named-Level taxonomies such as Genus/Species.

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## 10.2 Class ClassificationNode

#### Base classes:

## RegistryObject

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ClassificationNode instances are used to define tree structures where each node in the tree is a ClassificationNode. Such *Classification* trees are constructed with ClassificationNode instances under a ClassificationScheme instance, and are used to define *Classification* schemes or ontologies.

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## **10.2.1 Attribute Summary**

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Attribute	Data Type	Required	Default Value	Specified By	Mutable
parent	UUID	No		Client	No
code	ShortName	No		Client	No
path	String	<u>No</u>		Registry	<u>No</u>

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#### 10.2.2 Attribute parent

Each ClassificationNode may have a parent attribute. The parent attribute either references a parent ClassificationNode or a ClassificationScheme instance in case of first level ClassificationNode instances.

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#### 10.2.3 Attribute code

Each ClassificationNode may have a code attriubuite. The code attribute contains a code within a standard coding scheme.

## **1556 10.2.4 Attribute path**

1557 <u>Each ClassificationNode may have a path attribute. The path attribute must be present when a ClassificationNode is retrieved from the registry. The path
 1559 attribute must be ignored when the path is specified by the client when the object
</u>

1560 is submitted to the registry. The path attribute contains the canonical path from 1561 the ClassificationScheme of this ClassificationNode. The path syntax is defined 1562 in 10.2.6.

## **10.2.410.2.5** Method Summary

In addition to its attributes, the ClassificationNode class also defines the following methods.

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Method Summary of C	lassificationNode
ClassificationScheme	getClassificationScheme()
	Get the ClassificationScheme that this
	ClassificationNode belongs to.
Collection	getClassifiedObjects()
	Get the collection of RegistryObjects classified by
	this ClassificationNode.
Integer	getLevelNumber()
	Gets the level number of this ClassificationNode in the
	classification scheme hierarchy. This method returns a
	positive integer and is defined for every node instance.

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In Figure 6Figure 6, several instances of ClassificationNode are defined (all light colored boxes). A ClassificationNode has zero or one parent and zero or more ClassificationNodes for its immediate children. The parent of a ClassificationNode may be another ClassificationNode or a ClassificationScheme

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## **10.2.5**10.2.6 Canonical Path Syntax

in case of first level ClassificationNodes.

The getPath methodpath attribute of the ClassificationNode class returns contains an absolute path in a canonical representation that uniquely identifies the path leading from the ClassificationScheme to that ClassificationNode. The canonical path representation is defined by the following BNF grammar:

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```
canonicalPath ::= '/' schemeld nodePath
nodePath
                   '/' nodeCode
             ::=
                   '/' nodeCode ( nodePath )?
```

1582 1583 1584

In the above grammar, schemeld is the id attribute of the ClassificationScheme instance, and nodeCode is defined by NCName production as defined by http://www.w3.org/TR/REC-xml-names/#NT-NCName.

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## 1588 10.2.5.1 Example of Canonical Path Representation

The following canonical path represents what the getPath path method attribute would return contain for the ClassificationNode with code 'United States' in the sample Geography scheme in section 10.2.6.210.2.5.2.

## /Geography-id/NorthAmerica/UnitedStates

#### 10.2.5.2 Sample Geography Scheme

Note that in the following examples, the ID attributes have been chosen for ease of readability and are therefore not valid URN or UUID values.

```
<ClassificationScheme id='Geography-id' name="Geography"/>
```

<ClassificationNode id="NorthAmerica-id" parent="Geography-id" code=NorthAmerica" /> <ClassificationNode id="UnitedStates-id" parent="NorthAmerica-id" code="UnitedStates" />

```
<ClassificationNode id="Asia-id" parent="Geography-id" code="Asia" />
```

## 10.3 Class Classification

#### **Base Classes:**

RegistryObject

A Classification instance classifies a RegistryObject instance by referencing a node defined within a particular classification scheme. An internal classification will always reference the node directly, by its id, while an external classification will reference the node indirectly by specifying a representation of its value that is unique within the external classification scheme.

The attributes and methods for the Classification class are intended to allow for representation of both internal and external classifications in order to minimize the need for a submission or a query to distinguish between internal and external classifications.

In <u>Figure 6</u>Figure 6, Classification instances are not explicitly shown but are implied as associations between the RegistryObject instances (shaded leaf node) and the associated ClassificationNode.

# **10.3.1 Attribute Summary**

Attribute	Data Type	Required	Default Value	Specified By	Mutable
classificationScheme	UUID	for external classifications	null	Client	No
classificationNode	UUID	for internal	null	Client	No

		classifications			
classifiedObject	UUID	Yes		Client	No
nodeRepresentation	LongN	for external	null	Client	No
	ame	classifications			

Note that attributes inherited from the base classes of this class are not shown.

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#### 10.3.2 Attribute classificationScheme

1630 If the Classification instance represents an external classification, then the classificationScheme attribute is required. The classificationScheme value must reference a ClassificationScheme instance.

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#### 10.3.3 Attribute classificationNode

- 1635 If the Classification instance represents an internal classification, then the classificationNode attribute is required. The classificationNode value must
- 1637 reference a ClassificationNode instance.

## 1638 10.3.4 Attribute classifiedObject

- 1639 For both internal and external classifications, the ClassifiedObject attribute is
- required and it references the RegistryObject instance that is classified by this
- 1641 Classification.

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## 10.3.5 Attribute nodeRepresentation

- 1644 If the Classification instance represents an external classification, then the
- nodeRepresentation attribute is required. It is a representation of a taxonomy
- 1646 element from a classification scheme. It is the responsibility of the registry to
- distinguish between different types of nodeRepresentation, like between the
- 1648 classification scheme node code and the classification scheme node canonical
- path. This allows client to transparently use different syntaxes for
- 1650 nodeRepresentation.

#### 1651 10.3.6 Context Sensitive Classification

- 1652 Consider the case depicted in Figure 9Figure 9 where a Collaboration Protocol
- 1653 Profile for ACME Inc. is classified by the Japan ClassificationNode under the
- 1654 Geography Classification scheme. In the absence of the context for this
- 1655 Classification its meaning is ambiguous. Does it mean that ACME is located in
- Japan, or does it mean that ACME ships products to Japan, or does it have some
- 1657 other meaning? To address this ambiguity a Classification may optionally be
- 1658 associated with another ClassificationNode (in this example named isLocatedIn)
- that provides the missing context for the Classification. Another *Collaboration*
- 1660 Protocol Profile for MyParcelService may be classified by the Japan
- 1661 ClassificationNode where this Classification is associated with a different

1662 ClassificationNode (e.g., named shipsTo) to indicate a different context than the one used by ACME Inc.

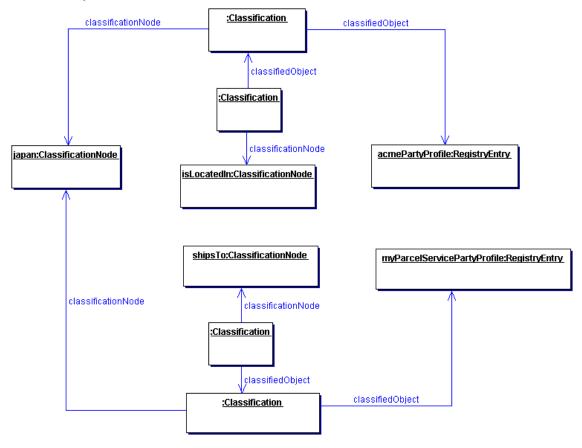


Figure 9: Context Sensitive Classification

Thus

Thus, in order to support the possibility of Classification within multiple contexts, a Classification is itself classified by any number of Classifications that bind the first Classification to ClassificationNodes that provide the missing contexts.

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In summary, the generalized support for *Classification* schemes in the information model allows:

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 A RegistryObject to be classified by defining an internal Classification that associates it with a ClassificationNode in a ClassificationScheme.

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 A RegistryObject to be classified by defining an external Classification that associates it with a value in an external ClassificationScheme.

1679 1680 1681  A RegistryObject to be classified along multiple facets by having multiple Classifications that associate it with multiple ClassificationNodes or value within a ClassificationScheme.

1682 1683  A Classification defined for a RegistryObject to be qualified by the contexts in which it is being classified.

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# 10.3.7 Method Summary

In addition to its attributes, the Classification class also defines the following methods:

Return Type	Method
UUID	getClassificationScheme()
	For an external classification, returns the scheme
	identified by the classificationScheme attribute.
	For an internal classification, returns the scheme identified by
	the same method applied to the ClassificationNode instance
String	getPath()
	For an external classification returns a string that
	conforms to the string structure specified for the result of the
	getPoath_() methodattribute in the ClassificationNode class.
	For an internal classification, returns the same value as does contained in the pgetPath() attribute method of applied to
	the ClassificationNode instance identified by the
	classificationNode attribute.
ShortName	
	For an external classification, returns a string that
	represents the declared value of the taxonomy element. It will
	not necessarily uniquely identify that node.
	For an internal classification, returns the value of the code
	attribute of the ClassificationNode instance identified by the
	classificationNode attribute.
Organization	getSubmittingOrganization()
	Gets the Organization instance of the organization that
	submitted the given RegistryEntry instance. This method
	returns a non-null result for every RegistryEntry. For privilege
	assignment, the organization returned by this method is
	regarded as the owner of the Classification instance.

## 10.4 Example of *Classification* Schemes

The following table lists some examples of possible *Classification* schemes enabled by the information model. These schemes are based on a subset of contextual concepts identified by the ebXML Business Process and Core Components Project Teams. This list is meant to be illustrative not prescriptive.

Classification Scheme	Usage Example	Standard Classification Schemes
Industry	Find all Parties in Automotive industry	NAICS
Process	Find a ServiceInterface that implements a Process	
Product / Services	Find a <i>Business</i> that sells a product or offers a service	UNSPSC
Locale	Find a Supplier located in Japan	ISO 3166
Temporal	Find Supplier that can ship with 24 hours	
Role	Find All Suppliers that have a Role of "Seller"	

Table 1: Sample Classification Schemes

# 11 Information Model: Security View

This section describes the aspects of the information model that relate to the security features of the *Registry*.

<u>Figure 10</u> shows the view of the objects in the *Registry* from a security perspective. It shows object relationships as a *UML Class* diagram. It does not show *Class* attributes or *Class* methods that will be described in subsequent sections. It is meant to be illustrative not prescriptive.

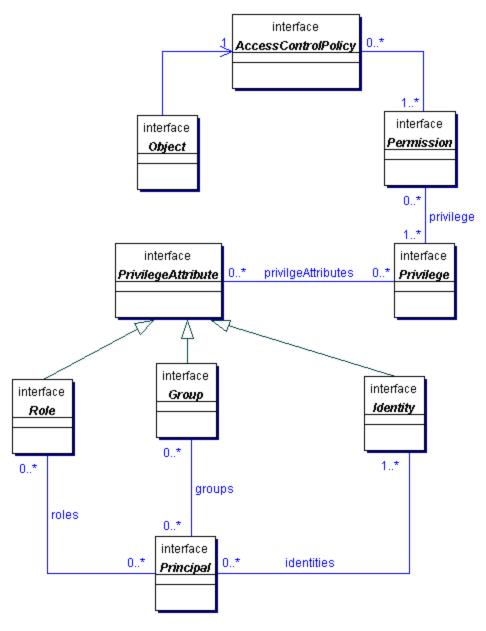


Figure 10: Information Model: Security View

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# 11.1 Class AccessControlPolicy

Every RegistryObject may be associated with exactly one AccessControlPolicy, which defines the policy rules that govern access to operations or methods performed on that RegistryObject. Such policy rules are defined as a collection of Permissions.

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Method Summary of AccessControlPolicy		
Collection	getPermissions()	
	Gets the Permissions defined for this AccessControlPolicy.	
	Maps to attribute named permissions.	

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## 11.2 Class Permission

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The Permission object is used for authorization and access control to RegistryObjects in the Registry. The Permissions for a RegistryObject are defined in an AccessControlPolicy object.

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A Permission object authorizes access to a method in a RegistryObject if the requesting Principal has any of the Privileges defined in the Permission. See Also:

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1745

Privilege, AccessControlPolicy

1748

# **Method Summary of Permission** String **getMethodName**() Gets the method name that is accessible to a Principal with specified Privilege by this Permission. Maps to attribute named methodName. Collection getPrivileges() Gets the Privileges associated with this Permission. Maps to attribute named privileges.

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# 11.3 Class Privilege

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A Privilege object contains zero or more PrivilegeAttributes. A PrivilegeAttribute can be a Group, a Role, or an Identity.

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1755 A requesting Principal MUST have all of the PrivilegeAttributes specified in a 1756 Privilege in order to gain access to a method in a protected RegistryObject. 1757 Permissions defined in the RegistryObject's AccessControlPolicy define the Privileges that can authorize access to specific methods.

1758

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This mechanism enables the flexibility to have object access control policies that are based on any combination of Roles, Identities or Groups.

1762 See Also:

1763 PrivilegeAttribute, Permission 1764

1765

OASIS/ebXML Registry Information Model

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Method Summary of Privilege	
Collection	getPrivilegeAttributes()
	Gets the PrivilegeAttributes associated with this Privilege.
	Maps to attribute named privilegeAttributes.

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## 11.4 Class PrivilegeAttribute

All Known Subclasses:

Group, Identity, Role

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PrivilegeAttribute is a common base *Class* for all types of security attributes that are used to grant specific access control privileges to a Principal. A Principal may have several different types of PrivilegeAttributes. Specific combination of PrivilegeAttributes may be defined as a Privilege object.

1776 **See Also**:

Principal, Privilege

## 1778 **11.5 Class Role**

1779 All Superclasses:

1780 PrivilegeAttribute

1781

1782

## 11.5.1 A security Role PrivilegeAttribute

For example a hospital may have *Roles* such as Nurse, Doctor, Administrator etc. Roles are used to grant Privileges to Principals. For example a Doctor *Role* may be allowed to write a prescription but a Nurse *Role* may not.

## 11.6 Class Group

1787 All Superclasses:

PrivilegeAttribute

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## 11.6.1 A security Group PrivilegeAttribute

A Group is an aggregation of users that may have different Roles. For example a hospital may have a Group defined for Nurses and Doctors that are participating in a specific clinical trial (e.g., AspirinTrial group). Groups are used to grant Privileges to Principals. For example the members of the AspirinTrial group may be allowed to write a prescription for Aspirin (even though Nurse Role as a rule may not be allowed to write prescriptions).

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PrivilegeAttribute

#### 11.7 Class Identity 1799 1800

All Superclasses:

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# 11.7.1 A security Identity PrivilegeAttribute

1804 This is typically used to identify a person, an organization, or software service. 1805

Identity attribute may be in the form of a digital certificate.

# 11.8 Class Principal

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Principal is a generic term used by the security community to include both people and software systems. The Principal object is an entity that has a set of PrivilegeAttributes. These PrivilegeAttributes include at least one identity, and optionally a set of role memberships, group memberships or security clearances. A principal is used to authenticate a requestor and to authorize the requested action based on the PrivilegeAttributes associated with the Principal. See Also:

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PrivilegeAttributes, Privilege, Permission

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Method Summary of Principal				
Collection	getGroups()			
	Gets the Groups associated with this Principal. Maps to			
	attribute named groups.			
Collection	getIdentities()			
	Gets the Identities associated with this Principal. Maps to			
	attribute named identities.			
Collection	getRoles()			
	Gets the Roles associated with this Principal. Maps to			
	attribute named roles.			

1817

1818	12 References		
1819	[ebGLOSS] ebXML Glossary,		
1820	http://www.ebxml.org/documents/199909/terms_of_reference.htm		
1821	[OAS] OASIS Information Model		
1822	http://xsun.sdct.itl.nist.gov/regrep/OasisRegrepSpec.pdf		
1823	[ISO] ISO 11179 Information Model		
1824 1825	http://208.226.167.205/SC32/jtc1sc32.nsf/576871ad2f11bba78525662100 5419d7/b83fc7816a6064c68525690e0065f913?OpenDocument		
1826 1827	[BRA97] IETF (Internet Engineering Task Force). RFC 2119: Key words for use in RFCs to Indicate Requirement Levels		
1828	http://www.cis.ohio-state.edu/cgi-bin/rfc/rfc2119.html		
1829	[ebRS] ebXML Registry Services Specification		
1830 1831	http://www.oasisopen.org/committees/regrep/documents/2.10/specs/ebRS.pdf		
1832	[ebCPP] ebXML Collaboration-Protocol Profile and Agreement Specification		
1833 1834	http://www.ebxml.org/specfrafts/		
1835 1836 1837 1838 1839	[UUID] DCE 128 bit Universal Unique Identifier		
1840 1841 1842	[XPATH] XML Path Language (XPath) Version 1.0 http://www.w3.org/TR/xpath		
1843 1844	[NCName] Namespaces in XML 19990114 <a href="http://www.w3.org/TR/REC-xml-names/#NT-NCName">http://www.w3.org/TR/REC-xml-names/#NT-NCName</a> .		
1845	13 Disclaimer		
1846 1847 1848 1849	The views and specification expressed in this document are those of the authors and are not necessarily those of their employers. The authors and their employers specifically disclaim responsibility for any problems arising from correct or incorrect implementation or use of this design.		

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