2003-11-06 WSDM UArch Conference Call Minutes

<u>Agenda</u>

- Roll Call
- 1. Review action items
- 2. Review current document (John will ship this to the list prior to the
- meeting)
- 3. Determine next steps

<u>Action Items</u>

- Heather. By next call. Provide input to Context section.
- John. This week. Fix up Architecture Document based on today's call (all done during call except Roles).
- John. By next call. Draft Delegation Model wording.
- Igor. By next call. Draft Processing Model and Interaction Patterns as well as Logical Architecture.

<u>Motions</u>

- None.

<u>Summary</u>

- When reviewing the previous Action Items, all were done except input to the Context section. Heather volunteered to provide some input for that.
- The group reviewed the current document. Sections 3.1 and 3.2 had some minor suggestions (Introduction and Scope). Section 3.3 (Concept Diagram) got revised to clarify it. There is now a comment added to consider rewording to mention defining aggregate capabilities if the specification ends up defining them. Section 4.2 (Roles) was simplified to remove implementation details. John will move the implementation details to the back of the document as a place holder to not lose anything. Section 4.3 renamed to Processing Model and Interaction Patterns. Then there was discussion of moving sections around.
- Next Steps. Heather will draft something for Context before the next meeting. John will send out updated document this week, based on today's call. John will draft something for Delegation Model and Igor and others will correct it. Igor will draft Processing Model and Interaction Patterns and Logical Architecture by next week.

<u>Meeting Notes</u>

- Roll Call. John. Jeff Bohren. Kevin Minder. Guru Bhat. Winston Bumpus. Igor Sedukhin. Homayoun. Heather. William. Bryan Murray.
- 1. Review action items.
  - Igor. Soon. Update MUWS Concept Diagram. And add some words to the accompanying text to capture the many-to-one relationship between manageability

interfaces and a manageability capability.
  - Done.
- John. Soon. Add text to accompany the MUWS Concept Diagram to capture the fact that an entity that provides manageability to many manageable resources is it self a manageable resource.
  - Done by Igor.
- John. Soon. Rewrite Scope section.
  - Done.
- John. Soon. Rewrite Roles section.
  - Done.
- Zulah and John. Soon. Capture input so far into OASIS document template for MUWS Architecture.
  - Done.
- Zulah. Provide input on Context section.
  - Needs to be done.
- All. Submit candidate Context diagrams.
  - Needs to be done.
- 2. Review current document (John will ship this to the list prior to the meeting)
  - John covered the 3.1 and 3.2 sections with no major changes.
  - Section 3.3
    - Igor covered line 89. Remove the first sentence, it doesn't really add anything. Agreed.
    - Reworded some more paragraphs.
    - Discussed whether the specification will define any aggregated capabilities. Left as a comment for now.
    - Changed uber-capabilities to aggregate-capabilities.
  - Roles
    - Igor noted that this is more detailed, for Implementation section.
    - John will fix this up.
  - 4.3 renamed to Processing Model and Interaction Patterns
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- 3. Determine next steps
  - still need Section 2, context. Need to reference glossary, perhaps. Heather will draft something by the next meeting.
  - Consider 3.1 and 3.2 should be in Section 1, and introduction and scope. Then put them in Context. Fairly typical to have scope and Introduction in section 1.
  - For section 3, should have text appearing before the diagram.
  - Not sure if we are ready for the Implementation Model, but should start with the Processing Model and Interaction Patterns, which we know more about. Igor volunteered to draft this by next week.
  - Document. Probably the Processing Model and Roles should come before the Information Model. Roles, processing and interactions, delegation architecture (under Implementation), then Information Model.
  - Delegation Model was to discuss locus, such as a proxy or the resource itself or something that is intermediary for multiple resources, etc. John will draft some text for this. Igor will fix it up.
  - Should the Logical Architecture have a diagram? Here is the Consumer, Provider,

Resource, etc. Want to link the triangle to the Concepts and captures the Roles. Make the relationships formal. Igor will do this, and figure out where it goes as well.

END OF MEETING.