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16 Purpose

- 17 This document describes the requirements and use cases for the Security Assertions Markup
- Language (SAML) derived by the Oasis Security Services Technical Committee.

19 Introduction

- 20 This document provides an initial set of use cases and requirements for the Oasis Security
- 21 Services Technical Committee's (TC's) ultimate product, SAML, an XML standard for
- 22 exchanging authentication and authorization data between security systems.

23 Notes on This Document

- 24 Requirements are specified as a list of goals and non-goals for the project.
- Use cases in this document are illustrated with UML (Unified Modelling Language) diagrams. A
- link to the UML home page is provided below. UML diagrams are analysis and design tools, and
- each diagram format can support multiple levels of abstraction. In this document a balance has
- been struck between using a standard diagram format for requirements elaboration, and
- 29 maintaining a high level of abstraction.
- 30 The document uses UML-style use-case diagrams to illustrate high-level use cases. The
- 31 following list is probably sufficient as a crash course in UML use-case diagrams:
- Stick figures represents actors or roles in a scenario. These can be human beings or software systems.
- Ellipses represent use cases, i.e. actions or units of functionality in a system.
- Lines between actors and use cases indicate a participation of the actor in the use case.
- Note that no direction or payload of data flow is expressed by the lines between actors
- 37 and use cases.
- 38 Use-case diagrams capture high-level functionality of a system or interaction without providing
- 39 excessive implementation detail.
- 40 The document uses UML sequence diagrams to illustrate detailed use case scenarios. For quick
- 41 reference, a sequence diagram works as follows:
- Boxes at the top of the diagram represent an actor in the scenario.
- Arrows with a solid head represent a message sent from one actor to another. The arrow points from sender to receiver.

- Arrows with a line head represent the return value of a message. The arrow points from the receiver of the earlier message to the sender.
- A dotted line ("swim lane") running down the diagram from a box indicates that arrows whose endpoints (tail or head) is on the line apply to that actor.
- Intersections between arrows and dotted lines are meaningless.
- Vertical layout represents time. Messages (arrows) farther down on the page happen after messages higher on the page.
- Horizontal layout has no formal meaning. Since right-pointing arrows look better, actors that initiate a scenario tend to appear leftward of actors they send messages to.
- Note that sequence diagrams are often used for more concrete design, and that actors and
- 55 messages are often objects and object methods. They provide value for this document in that they
- 56 give a clearly ordered message layout. The actors and messages in the sequence diagrams below
- are more properly roles in a scenario and actions associated with that scenario.
- Each use case scenario is also annotated with indicators showing what role the concrete actors
- 59 (such as a Web user) play in the domain model, available here.
- Readers will probably be interested in the accompanying glossary and issues list.

Requirements

The requirements describe the scope of the SAML standard.

63 Goals

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- [R-AuthN] SAML should define a data format for authentication assertions, including descriptions of authentication events. This includes time of authentication event and authentication protocol.
- [R-AuthZ] SAML should define a data format for authorization attributes. Authorization attributes ("authz attributes") are attributes of a principal that are used to make authorization decisions, e.g. an identifier, group or role membership, or other user profile information.
- [R-AuthZDecision] SAML should define a data format for recording authorization decisions.
 - [R-UserSession] SAML shall support web user sessions.
- [R-Logout] SAML shall support a message format for to end a session due to logout by the principal.
 - [R-SessionTermination] SAML shall support a message format for timeout of a SAML-level session. Here, "termination" is defined as the ending of a SAML-level session by a security system not based on user input. For example, if the user has not used any of the application-level sub-sessions for a set amount of time, the session may be considered "timed out."
 - [R-Anonymity] SAML will allow assertions to be made about anonymous principals, where "anonymous" means that an assertion about a principal does not include an attribute uniquely identifying the principal (ex: user name, distinguished name, etc.).
- [R-Pseudonymity] SAML will allow assertions to be made about principals using pseudonyms for identifiers.
- [R-Message] SAML should define a message format and protocol for distributing SAML data.
- [R-PushMessage] SAML's messaging protocol should support "pushing" data assertions from an authoritative source to a receiver.
- [R-PullMessage] SAML's messaging protocol should support "pulling" data assertions from an authoritative source to a receiver.

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92 93	• [R-Reference] SAML should define a data format for providing references to authentication and authorization assertions.
94 95	• [R-Enveloped]SAML messages and assertions should be fit to be enveloped in conversation-specific XML documents.
96 97 98 99	• [R-Intermediaries]SAML data structures (assertions and messages) will be structured in a way that they can be passed from an asserting party through one or more intermediaries to a relying party. The validity of a message or assertion can be established without requiring a direct connection between asserting and relying party.
100 101	• [R-MultiDomain] SAML should enable communication between zones of security administration.
102 103	• [R-SingleDomain] SAML should enable communication within a single zone of security administration.
104	• [R-Signature] SAML assertions and messages should be authenticatable.
105 106	• [R-Open] SAML should not be dependent on any particular security or user database format.
107	• [R-XML] SAML should be defined in XML.
108	• [R-Extensible] SAML should be easily extensible.
109 110 111	• [R-BackwardCompatibleExtensions] Extension data in SAML will be clearly identified for all SAML processors, and will indicate whether the processor should continue if it does not support the extension.
112 113	• [R-Confidentiality] SAML data should be protected from observation by third parties or untrusted intermediaries.
114 115 116	 [R-Bindings] SAML should allow SAML messages to be transported by standard Internet protocols. SAML should define bindings of the message protocol to at least the following protocols:
117	 standard commercial browsers
118	HTTP as a transport protocol
119	MIME as a packaging protocol
120	 SOAP as a messaging protocol

ebXML as a messaging protocol

• [R-BindingConfidentiality] Bindings SHOULD (in the RFC sense) provide a means to protect SAML data from observation by third parties. Each protocol binding must include a description of how applications can make use of this protection. Examples: S/MIME for MIME, HTTP/S for HTTP.

126 Non-Goals

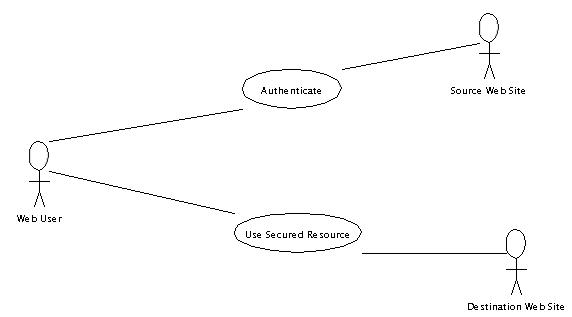
- SAML will not propose any new cryptographic technologies or models for security; instead, the emphasis is on description and use of well-known security technologies utilizing a standard syntax (markup language) in the context of the Internet.
- Non-repudiation services and markup are outside the scope of SAML.
- SAML does not provide for negotiation between authorities about trust between domains and realms or the inclusion of optional data. Trust negotiations must be made out-of-band.
- SAML does not define a data format for expressing authorization policies.
- SAML does not need to specify a mechanism for additions, deletions or modifications to be made to assertions.
- SAML does not define a data format for encrypting assertions or messages independent of binding protocol. However, this non-goal will be revisited in a future version of the SAML spec after XML Encryption is published.

Use Cases And Scenarios

- 141 This section provides a set of high-level use cases for SAML and use case scenarios that
- illustrate the use case. They give a very abstract view of the intended use of the SAML format.
- Each use case has a short description, a use case diagram in UML format, and a list of the steps
- involved in the case.
- Note that, for each use case, the mechanics of how the actions are performed is not described.
- More detail provided in the detailed use case scenarios. Each of these high-level use cases has
- one or more specializations in the detailed use-case scenarios.
- Each scenario contains a short description of the scenario, a UML sequence diagram illustrating
- the action in the scenario, a description of each step, and a list of requirements that are related to
- 150 the scenario.

Use Case 1: Single Sign-On

- In this use case, a Web user authenticates with a Web site. The Web user then uses a secured
- resource at another Web site, without directly authenticating to that Web site.



- 154155 Fig 1. Single Sign-on.
- 156 Steps:

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- 157 1. Web user authenticates to the source Web site.
- 158 2. Web user uses a secured resource at the destination Web site.

159 Scenario 1-1: Single Sign-on, Pull Model

- This scenario is an elaboration of the Single Sign-on use case. In this model, the destination Web
- site pulls authentication information from the source Web site based on references or tokens
- provided by the Web user.
- In this scenario, the source Web site acts as a Credentials Collector, Authentication Authority,
- and Attribute Authority. The Web user is the Principal. The destination Web site acts as a Policy
- Decision Point and Policy Enforcement Point.

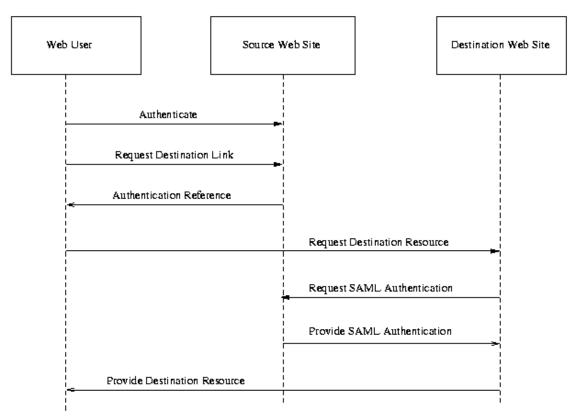
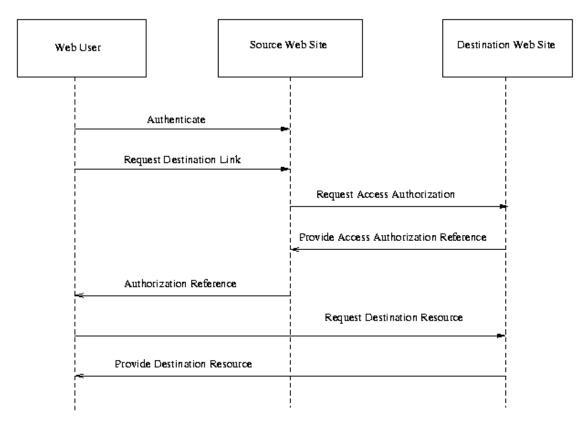


Fig 2. Single Sign-on, Pull Model.

- 168 Steps:
- 1. Web user authenticates with source Web site.
- 170 2. Web user requests link to destination Web site.
- 3. Source Web site provides user with authentication reference (AKA "name assertion reference"), and redirects user to destination Web site.
- 4. Web user requests destination Web site resource, providing authentication reference.
- 5. Destination Web site requests authentication document ("name assertion") from source Web site, passing authentication reference.
- 176 6. Source Web site returns authentication document. This document includes authn event description and authz attributions about the Web user.
- 7. Destination Web site provides resource to Web user.
- Associated requirements: [R-AuthN], [R-PullMessage], [R-MultiDomain], [R-Bindings]
- 180 (standard commercial browsers), [R-Reference].

Scenario 1-2: Single Sign-on, Push Model

- This scenario is a variation on the Single Sign-on use case. It's called the "push model" because
- the source Web site pushes authentication information to the destination Web site.
- In this scenario, the source Web site acts as a Credentials Collector, Authentication Authority,
- and Attribute Authority. The Web user is the Principal. The destination Web site acts as a Policy
- 186 Decision Point and Policy Enforcement Point.



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Fig 3. Single Sign-on, Push Model.

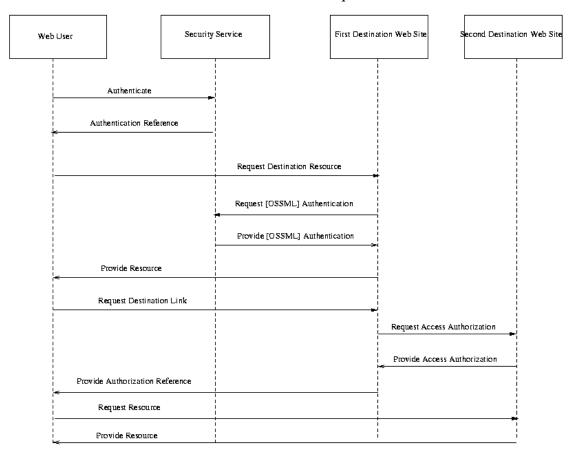
189 Steps:

- 1. Web user authenticates with source Web site.
- 191 2. Web user requests link to destination Web site.
 - 3. Source Web site sends requests for Web user to use destination resource from destination Web site, pushing the authentication information (authentication assertion) for the user to the destination site. This assertion includes authorization attributes.
 - 4. Destination Web site returns an authz decision reference to Source Web site, recording the decision to allow the user to access the resource.

- 5. Source Web site provides user with authz decision reference and redirects user to destination Web site.
- 199 6. User requests destination resource from destination Web site, providing authz decision reference.
- 7. Destination Web site provides resource to Web user.
- Associated requirements: [R-AuthN], [R-AuthZ], [R-AuthZDecision], [R-PullMessage], [R-
- 203 MultiDomain], [R-Bindings] (standard commercial browsers), [R-Reference].

204 Scenario 1-3: Single Sign-on, Third-Party Security Service

- In this single sign-on scenario, a third-party security service provides authentication assertions
- for the user. Multiple destination sites can use the same authentication assertions to authenticate
- 207 the Web user. Note that the first interaction, between the security service and the first destination
- site, uses the pull model as described above. The second interaction uses the push model. Either
- of the interactions could use a different single sign-on model.
- 210 In this scenario, the security service acts as a Credentials Collector, Authentication Authority,
- and Attribute Authority. The Web user is the Principal. The destination Web sites act as Policy
- 212 Decision Point and Policy Enforcement Point.



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Single Sign-on, Third-Party Security Service

215 Steps:

- 1. Web user authenticates with security service.
- 2. Security service returns SAML authentication reference to Web user.
- 3. Web user requests resource from first destination Web site, providing authentication reference.

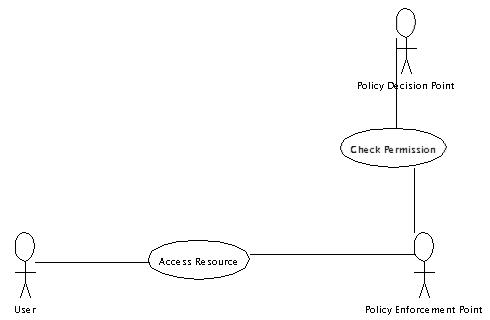
Fig. 4.

- 4. First destination Web site requests authentication document from security service, passing the Web user's authentication reference.
- 5. Security service provides authentication document to first destination Web site, including authorization attributes and authn event description.
- 6. First destination Web site provides resource to Web user.
- 7. Web user requests link to second destination Web site from first destination Web site.

- 8. First destination Web site requests access authorization from second destination Web site, providing third-party security service authentication document for user.
- 9. Second destination Web site provides access authorization, returning an authz decision reference.
- 230 10. First destination Web site provides authz decision reference to Web user.
- 231 11. Web user requests resource from second destination Web site, providing authz decision reference.
- 233 12. Second destination Web site provides resource.
- Associated requirements: [R-AuthN], [R-AuthZDecision], [R-AuthZ], [R-PullMessage], [R-
- 235 MultiDomain], [R-Bindings] (standard commercial browsers), [R-Reference].

Use Case 2: Authorization Service

- In this use case, a user attempts to access a resource or service. The security controller for that
- 238 resource -- a policy enforcement point or PEP -- checks the user's authorization to access the
- resource with a policy decision point or PDP.
- The PDP provides an authorization service to the PEP.



- 241 User 242 Fig 5. Authorization Service.
- 243 Steps:

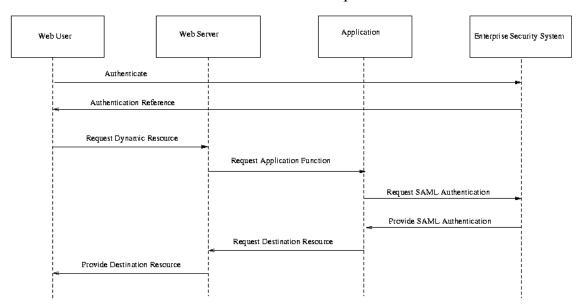
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- 1. User accesses a resource controlled by PEP.
- 2. PEP checks permission for user to access resource with PDP.

Scenario 2-1: Application Chain

- 247 This scenario illustrates using SAML within a security zone. A Web user requests a dynamic
- resource from a Web server. The Web server passes authentication information to an application
- so that the application can check the user's authorization to execute a method.
- 250 In this scenario, the security service acts as a Credentials Collector, Authentication Authority,
- and Attribute Authority, as well as Policy Decision Point. The Web user is the Principal. The
- application acts as a Policy Enforcement Point.



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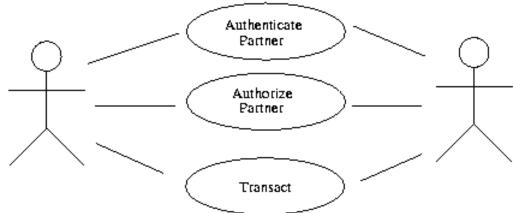
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- Fig 6. Application Chain.
- 255 Steps:
- 256 1.
 - 1. Web user authenticates with enterprise security system. Note that authentication may be through e.g. the Web server.
- 258 2. Enterprise security system provides an authentication reference to Web user.
- 3. Web user requests a dynamic resource from Web server, providing authentication reference.
- 4. Web server requests application function from application on behalf of Web user,
 providing Web user's authentication reference.
- 5. Application requests authentication document from enterprise security system, corresponding to Web user's authentication reference.
 - 6. Enterprise security system provides authentication document, including authorization attributes for the Web user, and authn event description.
- 7. Application performs application function for Web server.
- 8. Web server generates dynamic resource for Web user.
- Associated requirements: [R-AuthN], [R-PullMessage], [R-SingleDomain], [R-Bindings]
- 270 (standard commercial browsers), [R-Reference].

Use Case 3: Back Office Transaction

In this use case, two agents, a buyer and a seller, attempt to execute a business transaction.

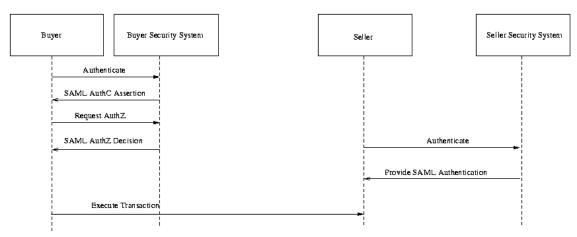


273 Fig 7. Back

- 274 Office Transaction.
- 275 1. Buyer and seller authenticate that their partner in the transaction is the partner they expect to transact with.
- 2. Buyer and seller check permission of partner to execute transaction.
- 3. Buyer and seller execute the transaction.

279 Scenario 3-1: Back Office Transaction

- In this scenario, two parties, buyer and seller, wish to perform a transaction. Each authenticates
- 281 to a security system responsible to their own security zone (buyer security system and seller
- security system, respectively). They exchange authentication data provided by their security
- 283 systems to authenticate the transaction.
- In this scenario, the buyer and seller are principals. The buyer and seller security systems act as a
- 285 Credentials Collector, Authentication Authority, and Attribute Authority, as well as Policy
- Decision Point. The Web user is the Principal. The buyer acts as a Policy Enforcement Point.



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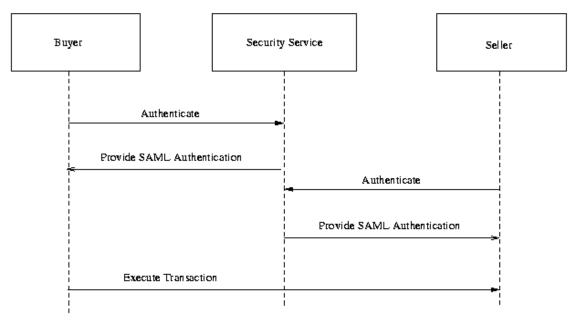
Fig 8. Back Office Transaction.

289 Steps:

- 1. Buyer authenticates with buyer security system.
- 291 2. Buyer security system provides authentication document to buyer.
- 3. Seller authenticates with seller security system.
- 4. Seller security system provides authentication document to seller.
- 5. Buyer and seller execute transaction, providing authentication documents to each other.
 Authentication documents include authz attributes and authn event description.
- 296 Associated requirements: [R-AuthN], [R-PushMessage], [R-AuthZ], [R-MultiDomain].

Scenario 3-2: Back Office Transaction, Third-Party Security Service

- 298 This scenario is similar to scenario 3-1. The same two parties, buyer and seller, wish to perform a
- transaction. In this case, however, each authenticates to a third-party security service responsible.
- 300 The buyer and seller exchange authentication data provided by their security systems to
- authenticate the transaction.
- In this scenario, the buyer and seller are Principals. The third-party security service acts as a
- 303 Credentials Collector, Authentication Authority, and Attribute Authority.



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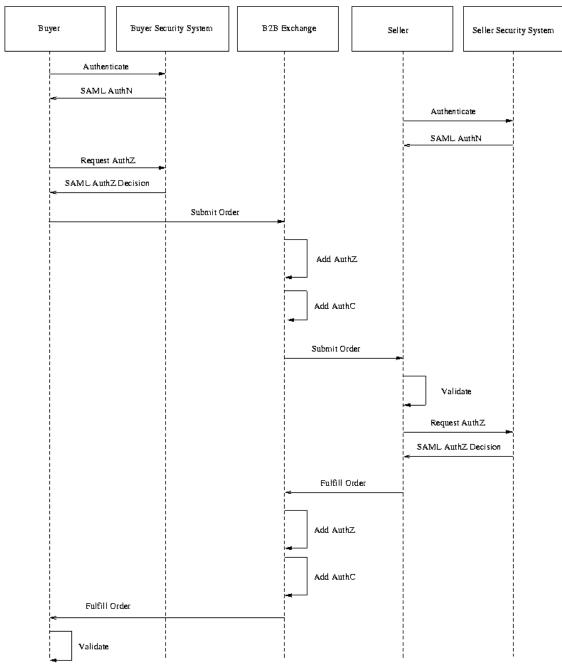
Fig 9. Back Office Transaction, Third Party Security Service.

306 Steps:

- 1. Buyer authenticates with security service.
- 2. Security service provides authentication document to buyer.
- 3. Seller authenticates with security service.
- 4. Security service provides authentication document to seller.
- 5. Buyer and seller execute transaction, providing authentication documents to each other.
 Authentication documents include authz attributes and authn event description.
- Associated requirements: [R-AuthN], [R-AuthZ], [R-PushMessage].

Scenario 3-3: Intermediary Add

- In this use case scenario, two parties -- a buyer and a seller -- perform a transaction using a B2B
- exchange as an intermediary. The intermediary adds AuthN and AuthZ data to orders as they go
- 317 through the system, giving additional points for decisions made by the parties.
- In this scenario, the buyer and seller are Principals, and act as Policy Enforcement Point. The
- 319 buyer and seller security systems acts as Credentials Collector, Authentication
- 320 Authority, and Attribute Authority, and Policy Decision Point. The exchange also acts as an
- 321 Authentication Authority and Attribute Authority.



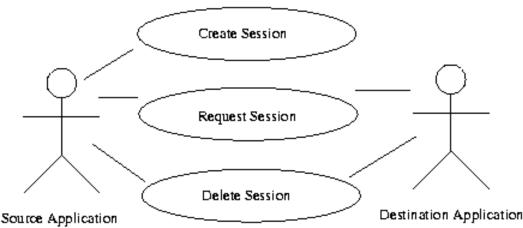
- 322 323 Fig 10. Intermediary Add.
- 324 Steps:
- Buyer authenticates to Buyer Security System.
- Buyer Security System provides a SAML AuthN assertion to Buyer, containing data

- about the authentication event and authorization attributes about the Buyer.
- Seller authenticates to Seller Security System.
- Seller Security System provides a SAML AuthN assertion to Seller, containing data about the authentication event and authorization attributes about the Seller.
- Buyer requests authorization from Buyer Security System to submit a given order.
- Buyer Security System provides a SAML AuthZ Decision assertion to Buyer, stating that Buyer is allowed to submit the order.
- Buyer submits order to B2B Exchange, providing AuthN assertion and AuthZ decision assertion.
- B2B exchange adds AuthN assertion data, specifying that the exchange authenticated the buyer (using the assertion). The exchange adds its own assertion, and does not modify the Buyer Security System assertion.
- B2B exchange adds AuthZ decision assertion data, stating that the Buyer is permitted to use the exchange to make this order. The exchange adds its own assertion, and does not modify the Buyer Security System assertion.
- B2B exchange submits order to Seller.
- Seller validates the order, using the assertions.
- Seller requests authorization from Seller Security System to fulfill a given order.
- Seller Security System provides a SAML AuthZ Decision assertion to Seller, stating that Seller is allowed to fulfill the order.
- Seller submits intention to fulfill the order to the B2B exchange, including AuthN assertions and AuthZ decision assertions.
- B2B exchange adds AuthN data, specifying that it used the original SAML AuthN
 assertion to authenticate the Seller. The exchange adds its own assertion, and does not modify the Seller Security System assertion.
- B2B exchange add AuthZ decision data, specifying that the seller is authorized to fulfill this order through the exchange. The exchange adds its own assertion, and does not modify the Seller Security System assertion.
- B2B exchange sends the order fulfillment to the Buyer.
- Buyer validates the order fulfillment based on AuthN assertion(s) and AuthZ decision

357	assertion(s).	
358 359	Associated requirements: Enveloped].	[R-AuthN], [R-AuthZ], [R-Intermediaries], [R-MultiDomain], [R-

Use Case 4: User Session

In this use case, two applications share a user session.



362 Fig 11.

363 User Session.

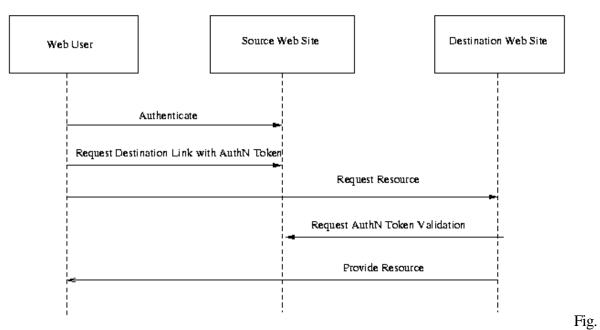
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- 1. Source application creates a session.
- 2. Source and/or destination application request the session.
- 3. Source and/or destination application delete the session.

Scenario 4-1: Single Sign-on, User Session

- In this single sign-on scenario, a Web user is logs into a Web site and thus instigates a user session. This session is maintained as the user navigates to other Web sites.
- 370 In this scenario, the Web user is the Principal. The source Web site acts as Credentials Collector,
- 371 Authentication Authority, and Attribute Authority, and a Session Authority. The destination Web
- 372 site acts as a Policy Decision Point and Policy Enforcement Point.



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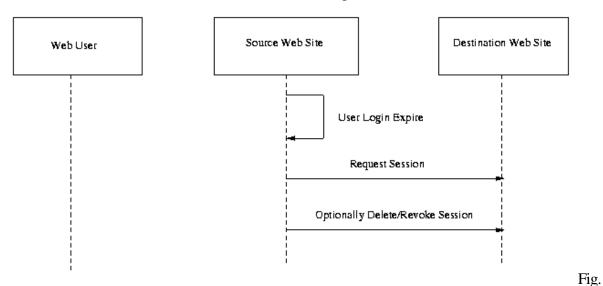
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12. Single Sign-on, User Session

375 Steps:

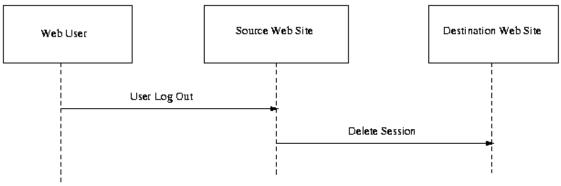
- 1. A user logs onto the source Web site. This results in the creation of a session on the source Web site.
- User requests a link to a destination Web site. This link contains an authentication reference/token/ticket.
- 3. User requests resource represented by link on destination Web site, including reference.
- 381 4. Destination Web site requests validation of authentication reference from source Web site.
- 5. Source Web site returns success or failure, optionally additional session information.
- 384 6. Destination Web site returns Web site to user.



38538613. User Session Timeout

13. User Session Timeout

- Assume that the user has gone beyond the timeout limit on the source Web site.
- 1. The source Web site will query each participating Web site to determine if the user has been active on their Web site.
 - 2. If the user has not been active on any of the destination Web sites within the timeout period, the destination Web sites are instructed to delete the session.



392 Fig.

- 393 14. User Session Logout
- 394 Logout

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- 395 1. User logs out of the source Web site.
- 2. Each of the destination Web sites are instructed to delete the session.
- 397 Associated requirements: [R-AuthN], [R-AuthZ], [R-PullMessage], [R-PushMessage], [R-

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398 MultiDomain], [R-Bindings] (standard commercial browsers), [R-Reference], [R-UserSession].

References

- 400 This document is derived from the following sources:
- Security Services Markup Language v0.8a, Prateek Mishra et. al.
- AuthXML: A Specification for Authentication Information In XML v0.3, Evan Prodromou et. al.
- 404 Other references that may be useful:
- Oasis Open Security Services Technical Committee, http://www.oasis-406
 open.org/committees/security/index.shtml.
- Unified Modeling Language (UML), http://www.omg.org/uml/.
- XML-Encryption: http://www.w3.org/Encryption/2001/.

Document History

410	• 25 Jan 2001 First draft derived from merge of S2ML and AuthXML specs.
411	• 9 Feb 2001 Second draft.
412 413	 Incorporated comments from Use Case subcommittee of Oasis Security Services TC.
414	 Added set of high-level use cases.
415 416	 Changed diagrams of detailed use case scenarios to use sequence diagrams instead of use case diagrams.
417 418	 Added description of each use-case scenario and list of requirements flowing from the scenario.
419	 Added draft glossary (as link).
420	 Added issues list (as link).
421	• Gave requirements labelled names for easier reference.
422 423	 Incorporated and merged requirements list from Core Assertions subcommittee of Oasis Security Services TC (by Philip Hallam-Baker).
424	Corrected various editorial mistakes.
425	• 26 Feb 2001 Third draft.
426	• Changed placeholder "[OSSML]" to new, official "SAML".
427 428	 Re-ordered scenarios so that each group of scenarios followed an associated use case.
429	• Rephrased use case scenario 1-2 per Nigel Edwards.
430	• Updated use case scenario 1-3 per UC-1-02:ThirdParty.
431	• Added [R-Anonymity].
432	Added [R-Pseudonymity].
433	• Noted exchange of authz attributes, per UC-1-08:AuthZAttrs.
434	 Added [R-AuthZDecision] and noted exchange of authz decisions, per UC-1-

		trait site sam reqs coluce
43	35	09:AuthZDecisions.
43 43		• Edited [R-AuthN] and noted exchange of authn event data, per UC-1-10:AuthNEvent.
43	38	• Added user session use case, per UC-3-1.
43	•	10 Apr 2001 Fourth draft.
44	10	• Changed placeholder "[OSSML]" to new, official "SAML" in diagrams.
44	4 1	• Removed non-goal for challenge-response protocol based on TC motion.
44	12	 Modified non-goal for policies based on TC motion.
44	13	• Removed non-goal for protection from third parties based on TC motion.
44 44		 Added new use case for user sessions per TC motion, and moved session scenario there.
44	16	• Added [R-Logout] per [UC-3-03:Logout].
44	17	• Added [R-SessionTermination] per [UC-3-05:SessionTermination].
44 44		 Added [R-BackwardCompatibleExtensions] per [UC-10- 06:BackwardCompatibleExtensions].
45	50	• Added [R-Confidentiality] per [UC-12-01:Confidentiality].
45	51	• Added [R-BindingConfidentiality] per [UC-12-03:BindingConfidentiality].
45 45		 Added non-goal for assertion and message encryption, per [UC-12- 03:EncryptionMethod], and reference to XML-Encryption site.
45	54	• Added [R-Enveloped] per [UC-7-02:Enveloped].
45	55	• Added [R-Intermediaries] per [UC-8-01:Intermediaries].
45	56	• Added [R-Intermediaries] per [UC-8-01:Intermediaries].
45	57	• Added Use Case Scenario 3-3 per [UC-8-02:IntermediaryAdd].
45	58	• Added non-goal for atomic assertions per [UC-8-05:AtomicAssertion].