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JAVA™
TECHNOLOGY

LIVE PLAY



EAT BREATHE

XML in the Java™ Platform

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<Contents>

- XML Overview
- XML usage in the Java™ Platform
- XML “Basic Plumbing” Standard Extension
- XML Data Binding Extension
- Resources
- Q&A



What's the Problem?

- **Fundamental “issues”:**
 - How do I represent my “application” data?
 - Performance (speed/time)
 - Persistence (short/long lived)
 - Mutability
 - Composition
 - Security (encryption/identity)
 - ...

What's the Problem?

- **Open Information Management:**
 - Interpretation
 - Presentation
 - Interoperation
 - Portability
 - Composition
 - Interrogation
 - ...



XML Evolution

- **SGML**
 - Complete but complex language for describing the structure of (large) documents
- **HTML**
 - Derived from SGML but focused on rendering/presentation of documents
 - Divergence, incompatibilities, rendering centric design, and lack of extensibility are an issue

What Is XML?

- **eXtensible Markup metaLanguage** and a panacea?
- **Universal data description mechanism**
- **Application areas:**
 - **Presentation Oriented Publishing**
 - **Enterprise Message Oriented Middleware**
 - ...



XML Applications

- **Web “Compound” Documents:**
 - General and domain specific
- **Dynamic publishing**
- **E-Commerce/EDI**
- **Enterprise Application Integration**
- **Structured Information Management and Retrieval**



XML Technologies

- **XML 1.0:**
 - Describes XML syntax/semantics
- **Some related technologies:**
 - SAX: event driven parser
 - Document Object Model: tree based XML parser
 - XLink/XPointer: hyperlinks for XML documents
 - XSL/XSLT: Style Sheet/Transformation
 - Schema: More flexible XML DTD mechanism
 - X Query Language: Queries over XML documents



XML and the Java™ Platform

- XML provides a universal syntax
 - But what about behavior (semantics)?

`<transmogrify>`

This text has semantics associated with it, and conferred upon it by the enclosing element, but how do we discover what those semantics are in a portable fashion?

`</transmogrify>`

- Complementary technologies
 - Java™ Platform provides universal semantics
- Portable reusable data;
Portable behavior



What Is Sun Doing?

- Already using XML in the platform
- Participating in the W3C, XML.ORG, OASIS, ...
- Developing XML Standard Extension
- Java™ 2 Platform, Enterprise Edition (J2EE)
- XML Data Binding Standard Extension



XML Applications in the Java 2 Platform

- **JavaHelp™ API:**
 - Used to describe help meta-information
- **Enterprise JavaBeans™ technology (EJB):**
 - Used to describe deployment descriptor in 1.1
- **J2EE Application Programming Model:**
 - Application integration
- **JavaServer Pages™ software (JSP):**
 - Alternative XML based syntax
 - Generate/consume XML



Standard Extension

- **What are our goals?**
 - First-class XML support in the Java 2 platform
 - Work with W3C and other XML technology creators to develop APIs
 - Explore other uses of XML in the Platform



Industry Support

- Ariba
- Bluestone Software
- BEA/Web Logic
- Commerce One
- Fujitsu
- Megginson Technologies Ltd.
- NetPost
- Object Design
- Oracle
- Sybase
- Vervet Logic
- Webmethods
- ...



What Do We Need?

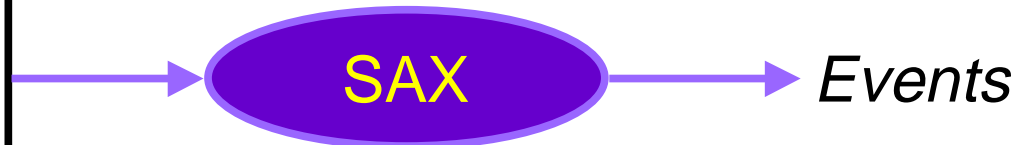
- **XML “Basic Plumbing”**
 - Phase 1
 - **Ability to parse XML**
 - Parser(s)
 - SAX (1 or 2?)
 - DOM (level 1 or level 2?)
 - **Namespaces**
 - Support in parser(s)

SAX

- Event driven interface to XML Parser(s)
- Developed by XML-DEV experts
- `org.xml.sax.*` package
- www.megginson.com/SAX/javadoc

SAX ...

```
<?xml version="1.0" ?>  
<!DOCTYPE stuff SYSTEM "../" >  
<stuff>  
  this is some stuff!  
</stuff>
```



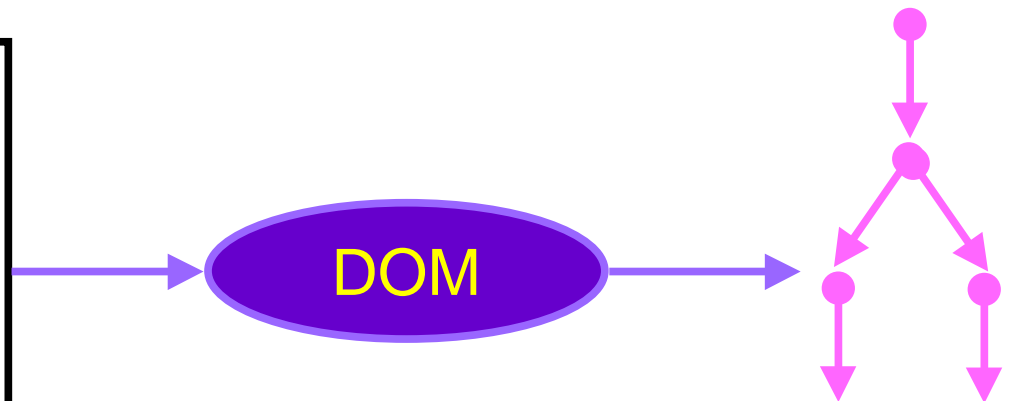
DOM

- “Tree” data structure interface to XML parser
- Models document structure as objects
- Defines a Java programming language binding:
 - `org.w3c.dom.*` package
- W3C specification:
 - www.w3c.org/TR/1998/REC-DOM-Level-1-1998001



DOM ...

```
<?xml version="1.0" ?>  
<!DOCTYPE stuff SYSTEM ".." >  
<stuff>  
  this is some stuff!  
</stuff>
```



Namespaces

- A Namespace defines a distinct set of XML markup elements (DTD)
- Allows multiple vocabularies to be combined in a single document instance
- Requires parser support
- Defined by:
 - www.w3c.org/TR/REC-xml-names
- Schema has implications ...

Roadmap

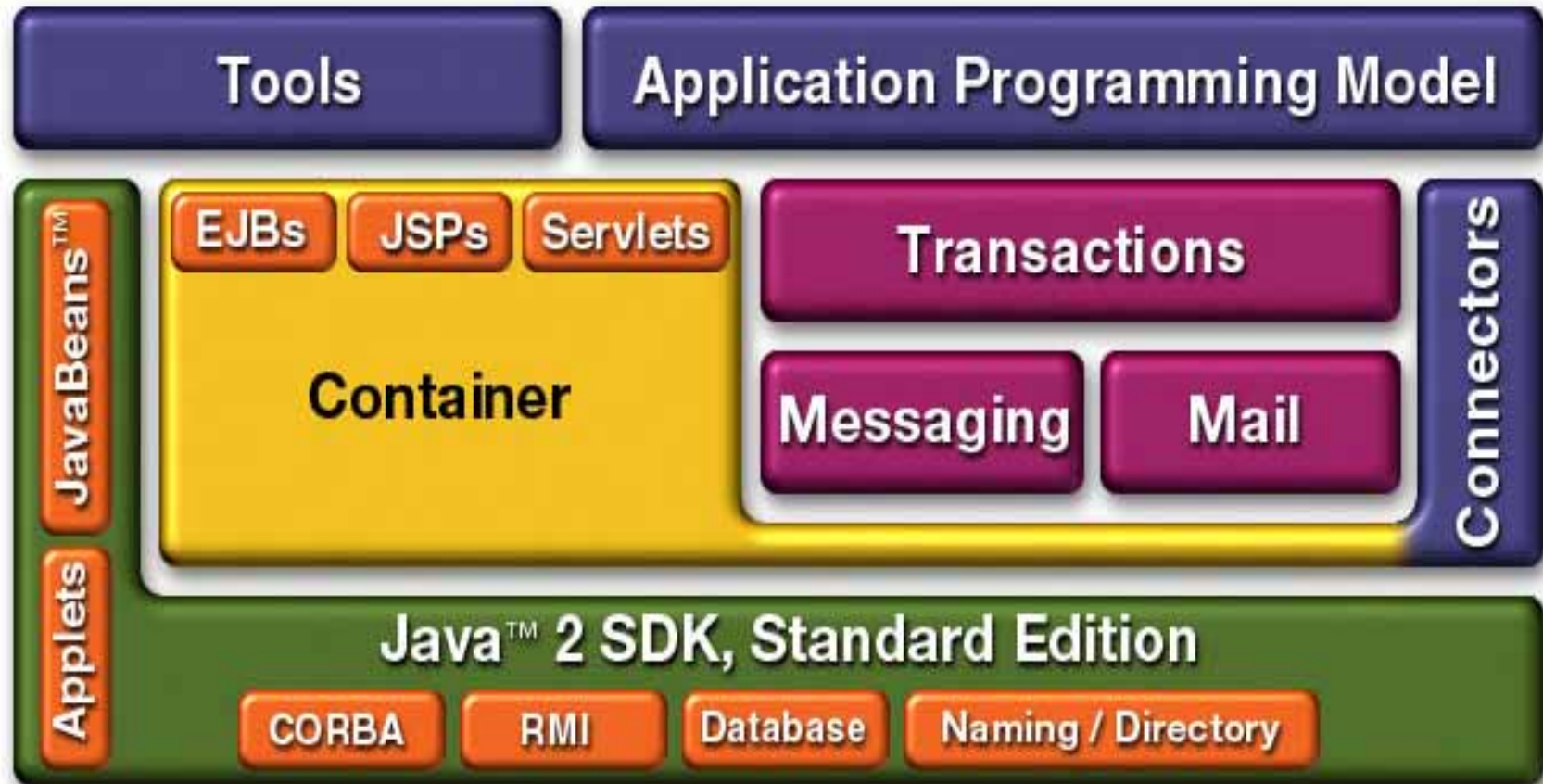
- **XML Standard Extension:**
 - Public draft of spec and alpha RI Q399
 - Public release of spec and RI Q499



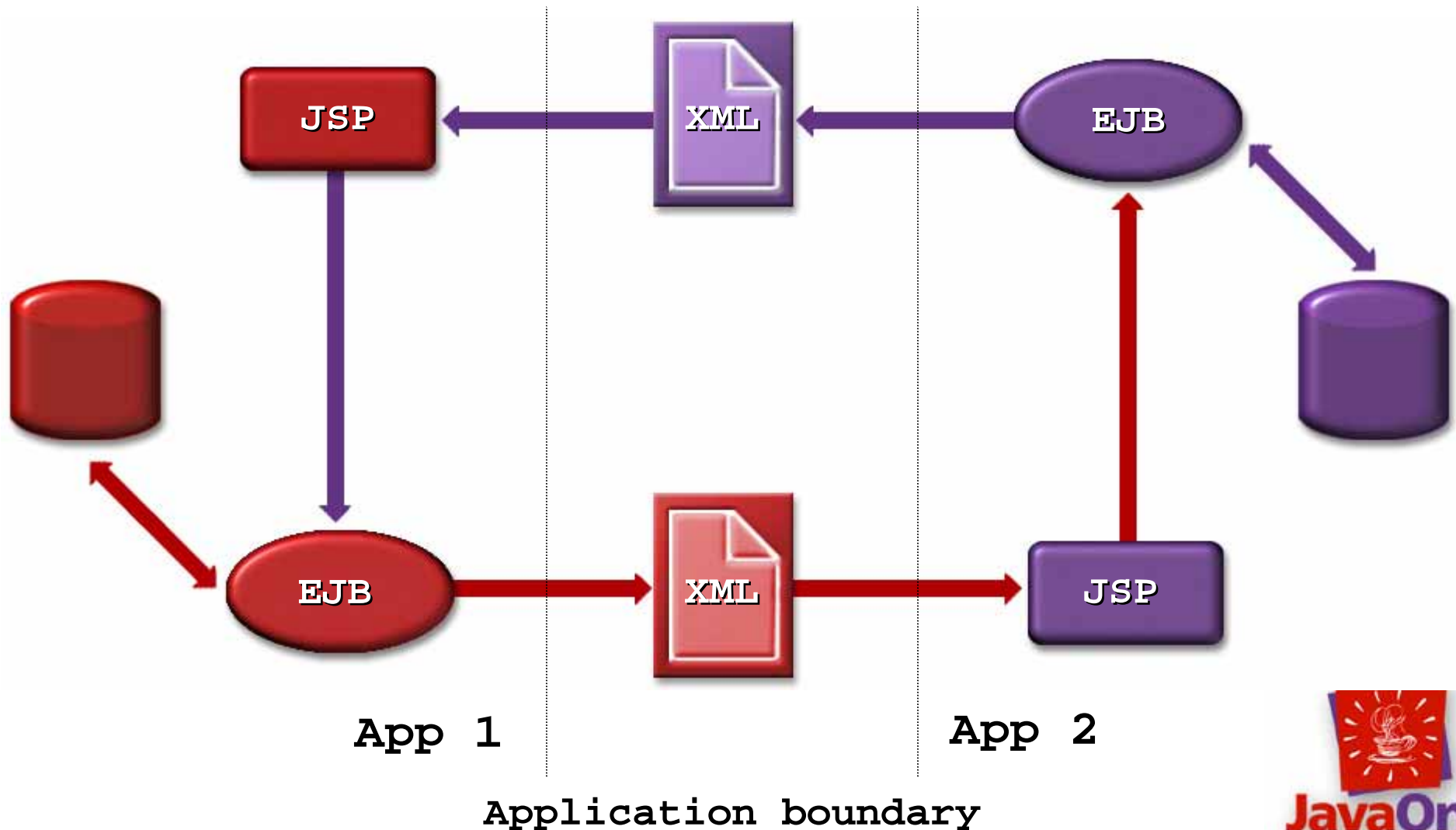
XSL/XSLT & Query

- **Under consideration for Phase 2:**
 - **XSL/XSLT:**
 - Transformation language and stylesheet support
 - **XML Query Language:**
 - Query language that enables searches of XML document

J2EE Architecture



J2EE Web App Model



JavaServer PagesSM Model



J2EE XML Futures

- **Application Programming Model:**
 - **EJB:**
 - XML/Query usage
 - **Java Message Service (JMS):**
 - Produce/consume XML messages
 - **JSP:**
 - XML syntax
 - Better support for producing/consuming XML
 - Pre/post filtering XSL/XSLT support



XML Data Binding

- XML = Portable data
 - ... Data without meaning
- Schemas add meaning to XML
- Working with XML in programs
 - ... Binding makes XML easy to use
- Archiving

XML = Portable Data

XML = Portable Data

Elements

```
<ShoeOrder>  
</ShoeOrder>
```

XML = Portable Data

Elements

Text

```
<ShoeOrder>  
  <color>Brown</color>  
  <size>9 1/2</size>  
  <width>AA</width>  
</ShoeOrder>
```

XML = Portable Data

Elements

Text

Attributes

```
<ShoeOrder id="4040458">  
  <color>Brown</color>  
  <size>9 1/2</size>  
  <width>AA</width>  
</ShoeOrder>
```

XML = Portable Data

Elements

Text

Attributes

Links

```
<ShoeOrder id="4040458" style="Sandal">  
  <color>Brown</color>  
  <size>9 1/2</size>  
  <width>AA</width>  
</ShoeOrder>
```

```
<ShoeStyle id="Sandal">  
  <gender>F</gender>  
  <colors>Brown Black</colors>  
</ShoeStyle>
```



Terminological Digression

Is XML for documents,
or for data?

Both!

- Roots are in the document world (SGML)
- It is also useful for data messages

XML = Data Without Meaning

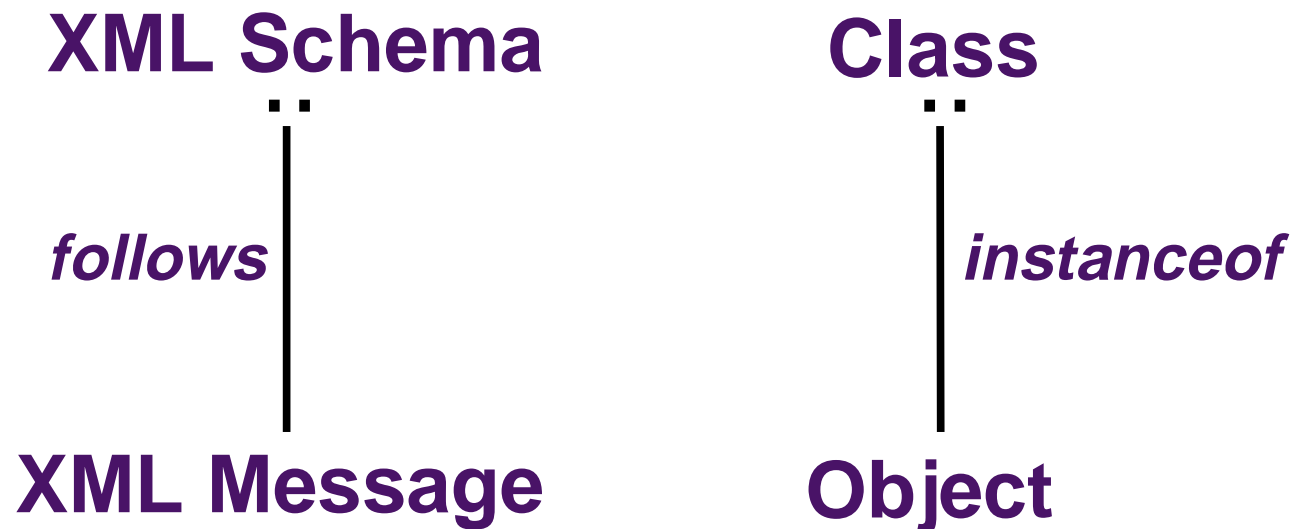
```
<ShoeOrder id="4040458"  
           style="Sandal">  
  <color>Brown</color>  
  <size>9 1/2</size>  
</ShoeOrder>
```

*Are these
identical?*

```
<ShoeOrder id="4040458"  
           style="Sandal"  
           colour="Brown"  
           size="42">  
</ShoeOrder>
```

Schemas Add Meaning to XML

Schema = Description of syntax & semantics of an XML message



Schemas Add Meaning to XML

Benefits of schemas

- **Constrain structure and content**
 - Enables automatic validation
- **Describe intended conceptual meaning**
 - Aids human understanding



Schemas Add Meaning to XML

There are many XML schema languages

- DCD
- DDML
- SOX
- XML-Data
- XML Schema (W3C proposed recommendation)

Schemas Add Meaning to XML

```
<schema name="ShoeOrder">  
  <elementType name="ShoeOrder">
```

Schemas Add Meaning to XML

```
<schema name="ShoeOrder">  
  <elementType name="ShoeOrder">  
  
    <attrDecl name="id" required="true">  
      <datatypeRef name="ID"/>  
    </attrDecl>  
  
    <attrDecl name="style" required="true">  
      <datatypeRef name="IDREF"/>  
    </attrDecl>  
  </elementType>  
</schema>
```

Schemas Add Meaning to XML

```
<schema name="ShoeOrder">
  <elementType name="ShoeOrder">
    <attrDecl .../>

    <model>
      <sequence>
        <elementTypeRef name="color"/>
        <elementTypeRef name="size"/>
        <elementTypeRef name="width"/>
      </sequence>
    </model>
  </elementType>
</schema>
```

Schemas Add Meaning to XML

```
<schema name="ShoeOrder">
  <elementType name="ShoeOrder">
    <attrDecl .../>
    <model .../>

    <elementType name="color">
      <datatypeRef name="Colors"/>
    </elementType>

    <elementType name="size">
      <datatypeRef name="Sizes"/>
    </elementType>

    <elementType name="width" .../>
```



Schemas Add Meaning to XML

```
<schema name="ShoeOrder">  
  <elementType name="ShoeOrder">  
    <attrDecl .../>  
    <model .../>  
    <elementType .../>
```

```
  <datatype name="Colors">  
    <basetype name="string"/>  
    <enumeration>  
      <literal>Black</literal>  
      <literal>Brown</literal>  
      <literal>Tan</literal>  
    </enumeration>  
  </datatype>
```



Schemas Add Meaning to XML

```
<schema name="ShoeOrder">
  <elementType name="ShoeOrder">
    <attrDecl .../>
    <model .../>
    <elementType .../>

  <datatype name="Sizes">
    <basetype name="string"/>
    <lexicalRepresentation>
      <lexical>[1-9][0-9]?( 1/2)?</lexical>
    </lexicalRepresentation>
    <minInclusive>3 1/2</minInclusive>
    <maxInclusive>13</maxInclusive>
  </datatype>
```



Schemas Add Meaning to XML

```
<schema name="ShoeOrder">
  <elementType name="ShoeOrder">
    <attrDecl .../>
    <model .../>
    <elementType .../>

    <datatype name="Widths">
      <basetype name="string"/>
      <lexicalRepresentation>
        <lexical>AAA|AA|[A-E]|EE|EEE</lexical>
      </lexicalRepresentation>
    </datatype>
```



Schemas Add Meaning to XML

```
<schema name="ShoeOrder">  
  <elementType name="ShoeOrder">  
    <attrDecl .../>  
    <model .../>  
    <elementType .../>  
    <datatype .../>  
  
  </elementType>  
</schema>
```

Working with XML in Programs

**Idea: Map message components
to, and from, objects**



**Need: Classes for message components
Marshalling/unmarshalling code**

Working with XML in Programs

Classes for message components

```
public class ShoeOrder {  
    public ShoeOrder(String id, Style style,  
                      String color, String size);  
  
    public String    getId();  
    public void      setId(String id);  
    public Style     getStyle();  
    public void      setStyle(Style style);  
    public String    getColor();  
    public void      setColor(String color);  
    public String    getSize();  
    public void      setSize(String size);  
}
```



Working with XML in Programs

Marshalling/unmarshalling code

```
public void acceptOrder(InputStream in) {  
    ShoeOrder so = unmarshal(in);  
    WarehouseDB.submit(so);  
}
```

How do you write **unmarshal**?



Working with XML in Programs

How do you write unmarshal? Use SAX!

```
private static ShoeOrder newOrder = null;

static class DocHandler implements DocumentHandler {

    public void setDocumentLocator(Locator l) { }
    public void startDocument() { }
    public void endDocument() { }
    public void ignorableWhitespace(char[] cbuf, int offset, int len) { }
    public void processingInstruction(String target, String data) { }

    ShoeOrder so = null;
    String cur = null;

    public void startElement(String name, AttributeList al) {
        if (name.equals("ShoeOrder")) {
            so = new ShoeOrder();
            for (int i = 0, n = al.getLength(); i < n; i++) {
                String an = al.getName(i);
                if (an.equals("id")) {
                    so.setId(al.getValue(i));
                } else if (an.equals("style")) {
                    so.setStyle(al.getValue(i));
                } else {
                    throw new RuntimeException("Unknown attribute: "
                                            + an);
                }
            }
        } else {
            cur = name;
        }
    }
}
```

```
public void characters(char[] cbuf, int offset, int len) {
    if (cur == null) return;
    String val = new String(cbuf, offset, len);
    if (cur.equals("color")) {
        so.setColor(val);
    } else if (cur.equals("size")) {
        so.setSize(Integer.parseInt(val));
    } else if (cur.equals("width")) {
        so.setWidth(val);
    } else {
        throw new RuntimeException("Unknown element: " + cur);
    }
}

public void endElement(String name) {
    if (name.equals("ShoeOrder")) {
        newOrder = so;
    } else {
        cur = null;
    }
}

public static ShoeOrder unmarshal(InputStream in)
    throws SAXException
{
    InputSource is = new InputSource(in);
    Parser p = ParserFactory.makeParser();
    p.setDocumentHandler(new DocHandler());
    p.parse(is);
    return newOrder;
}
```



Working with XML in Programs

How do you write `unmarshal`? ~~Use SAX!~~
Use DOM!

```
public static ShoeOrder unmarshal(InputStream in)
    throws IOException, SAXException
{
    XmlDocument xd = XmlDocument.createXmlDocument(in, false);
    Element r = xd.getDocumentElement();
    ShoeOrder so = new ShoeOrder();
    so.setId(r.getAttribute("id"));
    so.setStyle(r.getAttribute("style"));
    for (Node n = r.getFirstChild(); n != null; n = n.getNextSibling()) {
        if (n instanceof Element) {
            Element e = (Element)n;
            String tn = e.getTagName();
            if (tn.equals("color")) {
                String val = ((CharacterData)e.getFirstChild()).getData();
                so.setColor(val);
            } else if (tn.equals("size")) {
                String val = ((CharacterData)e.getFirstChild()).getData();
                so.setSize(Integer.parseInt(val));
            } else if (tn.equals("width")) {
                String val = ((CharacterData)e.getFirstChild()).getData();
                so.setWidth(val);
            } else {
                throw new RuntimeException("Unknown element: " + tn);
            }
        }
    }
    return so;
}
```



Working with XML in Programs

How do you write `unmarshal`? ~~Use SAX!~~
~~Use DOM!~~

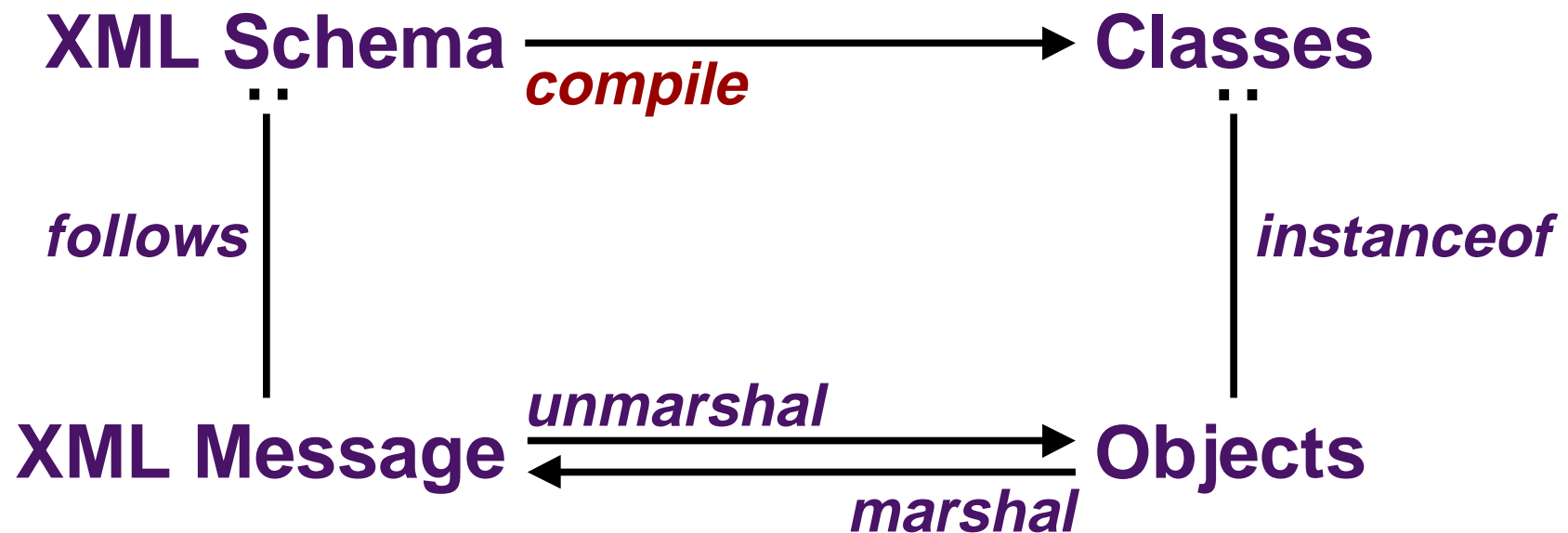
Problems with these approaches

- Need to write code
- Need to maintain code as schemas evolve

We can do better...



Binding XML to Programs



Binding compiles schemas
into classes

Binding XML to Programs

Binding generates classes that contain:

- **Marshalling/unmarshalling code**
 - Full error and validity checking
- **Component access methods (`get`/`set`)**
 - Mutators ensure consistency with schema

Big win: Simplifies creation & maintenance



Binding XML to Programs

```
public class ShoeOrder {  
    public void marshal(OutputStream);  
    public static ShoeOrder unmarshal(InputStream);  
    public ShoeOrder(String id, Style style,  
                      String color, String size);  
    public String getId();  
    public void setId(String id);  
    public Style getStyle();  
    public void setStyle(Style style);  
    public String getColor();  
    public void setColor(String color);  
    public String getSize();  
    public void setSize(String size);  
}
```

Binding XML to Programs

How do you write `unmarshal`? ~~Use SAX!~~
~~Use DOM!~~
You don't!

```
public void acceptOrder(InputStream in) {  
    ShoeOrder so = ShoeOrder.unmarshal(in);  
    WarehouseDB.submit(so);  
}
```

Binding XML to Programs

Can you create an invalid ShoeOrder? **No!**

```
ShoeOrder so = ShoeOrder.unmarshal(in);
```

```
so.setColor("Red");           // Exception thrown  
so.setSize("5 3/4");          // Exception thrown  
so.setWidth("Z");              // Exception thrown
```

An XML Data-Binding Facility for the Java™ Platform

- **What**
 - Marshalling/unmarshalling framework
 - XML schema compiler
- **How**
 - JavaSM Community Process



Archiving

- **Binding is XML-centric**
 - Classes derived from XML schema
- **Archiving is program-centric**
 - XML messages derived from classes
 - Can share marshalling/unmarshalling framework

Archiving

Types of archiving

- **General-purpose run-time archiving**
 - Requires explicit metadata
 - Fast
- **Archiving graphs of beans**
 - Uses introspection to generate metadata
 - Slow to write, fast to read
 - Currently being explored by the Project Swing Team

XML Data Binding

- XML is portable, but meaningless, data
- Schemas add meaning to XML
- Binding leverages schemas to make XML easy to use
- A binding facility will be added to the Java Platform

Project X

- **Technology Release 2 contains:**
 - High performance XML parser(s) (incl. verifying)
 - SAX
 - DOM
 - Utility classes
- **Free for commercial use**
- **Download from:**
 - developer.java.sun.com/developer/products/xml/index.html



BOF

- **XML Advanced Topics**
 - Thursday, 8:00pm–9:00pm, Room B1, Marriott



Resources

- **XML web site:**
 - java.sun.com/xml
- **Java Community Process (JCP):**
 - java.sun.com/aboutJava/communityProcess
- **Feedback:**
 - xml-feedback@java.sun.com
- **W3C:**
 - www.w3c.org/XML
- **XML.ORG:**
 - www.xml.org



XML in the Java™ Platform

< QandA />



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Sun's 1999 Worldwide Java Developer Conference™