

[Interoperable] Digital Rights Management for Geospatial Web Services

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Agenda

- DRM: Introduction
- DRM vs. GeoDRM
- GeoDRM Reference Model
- Looking ahead: Implementations

Digital Rights Management: Introduction

- At minimum, DRM provides the following:
 - Governance
 - Secure association of usage rules with information
 - Persistent protection
- Trendy & very disputed technology
 - Promises a lot to service providers
 - Fears of inappropriate limitations of usage
 - Hard to agree on usage policies
 - A lot of technologies & standards

Digital Rights Management: Definition

- “Digital”
 - The material over which the rights exist
- “Rights”
 - Intellectual property rights linked to the material
- “Management”
 - Defining a policy and enforcing it.
Making sure that the rights are respected

Traditional DRM

[as opposed to Geospatial DRM]



- Digital:
 - Music, Video
- Rights:
 - Play, Copy
- Management:
 - Policies usually involve only two actors (B2C): Owner, User
 - Static products, use “as is”
 - Enforcement usually accomplished by packaging

Geospatial DRM (GeoDRM)



- Digital:
 - Geospatial information (ex. Maps)
 - Not always sold as one product
- Rights:
 - View, Copy
 - Transformation, Edit, Combine
- Management:
 - Policies include several actors (B2B)
 - Longer value add chains
 - Usage
 - Combine different sources of information
 - Information is processed before usage

Open Geospatial Consortium: GeoDRM Reference Model

- Open Geospatial Consortium
 - Non-profit, international, voluntary consensus standards organization
 - Leading the development of standards for geospatial and location based services
 - <http://www.opengeospatial.org>
- GeoDRM Reference Model
 - Based on the ISO RM-ODP
 - Conceptual model for digital rights management of geospatial resources
 - Metadata model for expressing rights
 - Requirements for DRM systems in order to enforce the rights
 - Relation to the broader DRM context

Enterprise Viewpoint

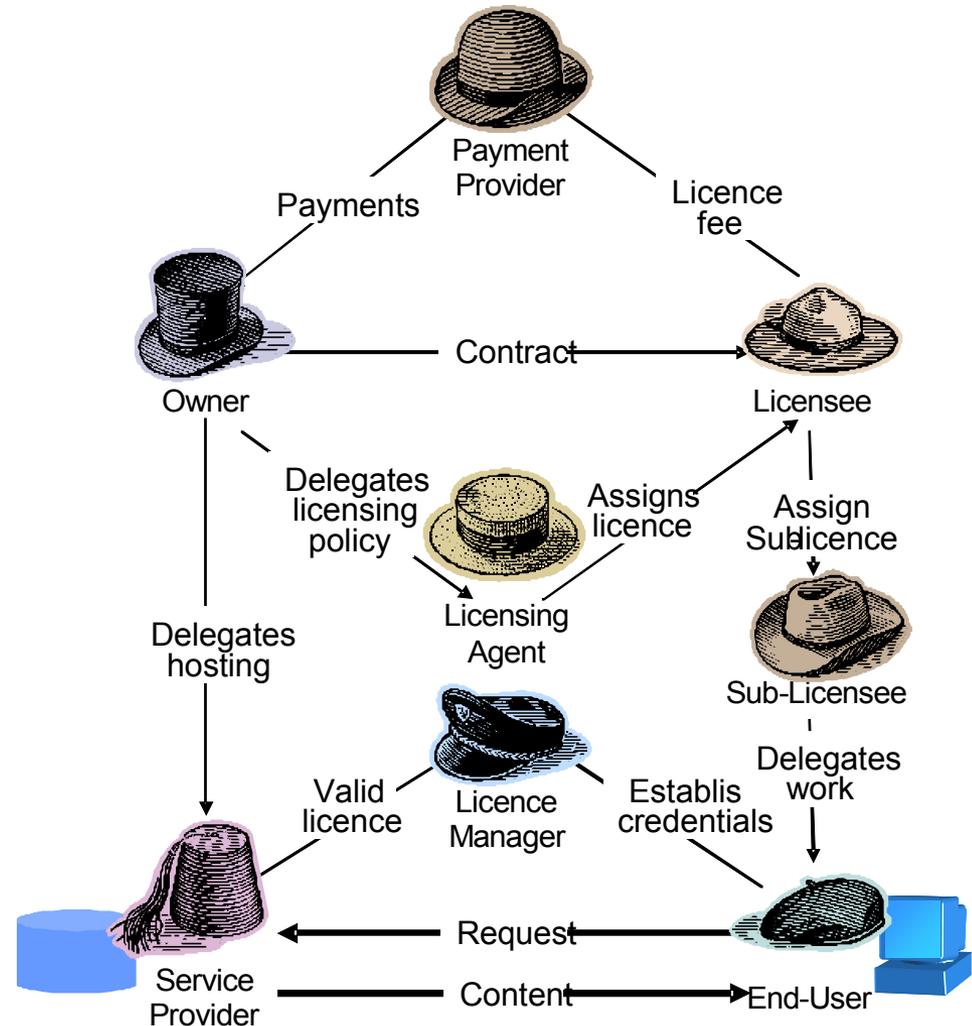
Geo-License



- Extents
 - Rights
 - Space
 - Time
- Expression
 - Legal
 - Human readable
 - Formal
- Delegation
 - Smaller extents
- Chaining
 - Owner
 - Licensing agent
 - Licensee
 - ...
 - End-User

Computational Viewpoint

- Roles within the DRM System
- One entity could have several roles



Information Viewpoint

Rights

- Use
- View/Display/Print
- Combine/Merge
- Extract/Copy
- Spatial Transform
- Derive Resource
- Edit/Adapt
- Modify
- Derive Graphic
- Encode
- Execute

Meta-Rights

- License
- Sublicense

Conditions

- Properties
- Spatial
- Temporal
- Layer
- Implementation
- Meta-Rights
- Side effects

Looking ahead: Implementation

DRM Components

- Data  *Bitmap Images/GML*
- Policy languages  *ISO REL/ODRL/XrML/...*
- DRM Framework
 - Distribution  *OGC Web Services/SOAP*
 - Access Control  *XACML*
 - Enforcement
 - Encryption  *XMLDS/XMLENC/WSS/...*
 - Identity & Authentication
 - Users / Devices  *X509/SAML/...*
 - Data  *URL/URN/...*

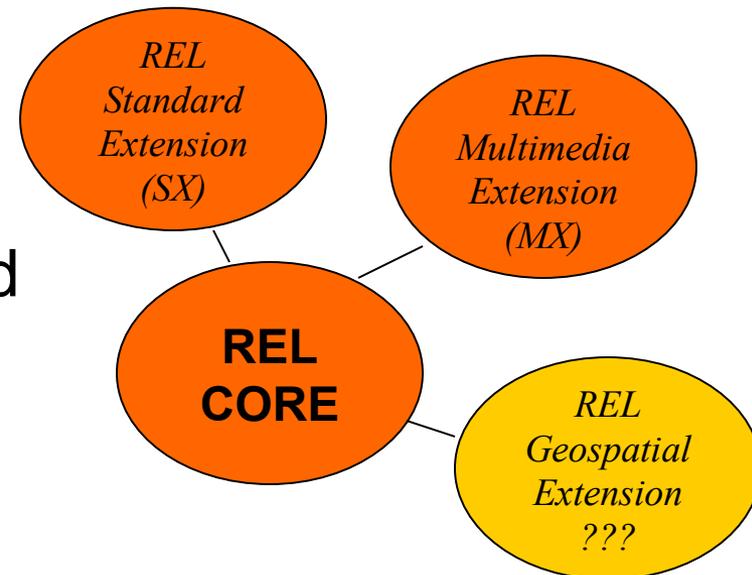
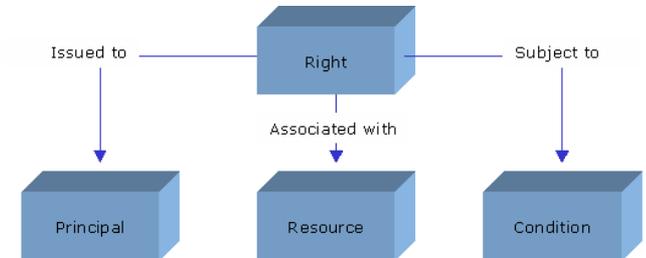
Policy languages: ISO REL

■ Facts

- Part of the MPEG-21 initiative
- ISO/IEC 21000-5:2004: Rights Expression Language
- Based on XrML

■ Issues

- Not exactly an open standard
- Needs to be extended
- OASIS WS-Security Profile



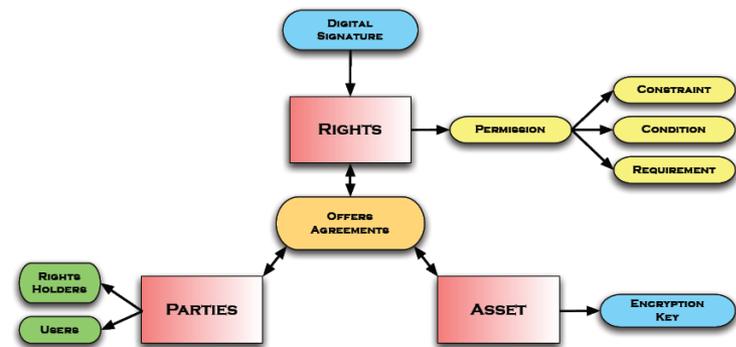
Policy Languages: ODRL

■ Facts

- Open Digital Rights Language
- Specifications are freely available
- Profiles
 - Open Mobile Alliance
 - Creative Commons

■ Issues

- DRM “Patent War”
- Needs to be extended



DRM Framework

■ Distribution



- *Support for DRM Content*
 - *SOAP/REL*
 - *HTTP GET / POST - ?*

● Access Control



- *GeoXACML*
 - *Extension of XACML 1.0*

■ Enforcement

● Encryption



● Identity & Authentication

■ Users / Devices



■ Data



• *Profiles / Best Practices are required*

Thank you!

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